CSE 215, Foundations of Computer Science Stony Brook University <u>http://www.cs.stonybrook.edu/~cse215</u>

Recursion: Sequences

- A sequence can be defined in 3 ways:
 - enumeration: -2,3,-4,5,...
 - general pattern: $a_n = (-1)^n (n+1)$, for all integers $n \ge 1$
 - recursion: $a_1 \equiv -2$ and $a_n \equiv (-1)^{n-1} a_{n-1} + (-1)^n$
 - define one or more initial values for the sequence AND
 - define each later term in the sequence by reference to earlier terms
- A **recurrence relation** for a sequence $a_0, a_1, a_2, ...$ is a formula that relates each term a_k to certain of its predecessors $a_{k-1}, a_{k-2}, ..., a_{k-i}$, where i is an integer with $k-i \ge 0$
- The **initial conditions** for a recurrence relation specify the values of a₀, a₁, a₂,..., a_{i-1}, if i is a fixed integer, OR

 a_0, a_1, \ldots, a_m , where m is an integer with $m \ge 0$, if i depends on k.

Computing Terms of a Recursively Defined Sequence:

• Example:

initial conditions: $c_0 = 1$ and $c_1 = 2$ recurrence relation: $c_k = c_{k-1} + k c_{k-2} + 1$, for all integers $k \ge 2$ by substituting k = 2 into the recurrence relation $c_2 = c_1 + 2 c_0 + 1$ $= 2 + 2 \cdot 1 + 1$ since $c_1 = 2$ and $c_0 = 1$ by the initial conditions = 5by substituting k = 3 into the recurrence relation $c_3 = c_2 + 2 c_1 + 1$ $= 5 + 3 \cdot 2 + 1$ since $c_2 = 5$ and $c_1 = 2$ = 12by substituting k = 4 into the recurrence relation $c_4 = c_3 + 2 c_2 + 1$ = 12 + 3.5 + 1since $c_3 = 12$ and $c_2 = 5$ = 33

• Writing a Recurrence Relation in More Than One Way:

• Example:

initial condition: $s_0 = 1$ recurrence relation 1: $s_k = 3s_{k-1} - 1$, for all integers $k \ge 1$ recurrence relation 2: $s_{k+1} = 3s_k - 1$, for all integers $k \ge 0$

- Sequences That Satisfy the Same Recurrence Relation:
 - Example:

initial conditions: $a_1 = 2$ and $b_1 = 1$ recurrence relations: $a_k = 3a_{k-1}$ and $b_k = 3b_{k-1}$ for all integers $k \ge 2$ $a_2 = 3a_1 = 3 \cdot 2 = 6$ $a_3 = 3a_2 = 3 \cdot 6 = 18$ $a_4 = 3a_3 = 3 \cdot 18 = 54$ $b_1 = 1$ $b_2 = 3b_{1} = 3 \cdot 1 = 3$ $b_3 = 3b_2 = 3 \cdot 3 = 9$ $b_4 = 3b_3 = 3 \cdot 9 = 27$

• Fibonacci numbers:

- 1. We have one pair of rabbits (male and female) at the beginning of a year.
- 2. Rabbit pairs are not fertile during their first month of life but thereafter give birth to one new male&female pair at the end of every month.



• Fibonacci numbers:

The initial number of rabbit pairs: $F_0 = 1$

 F_n : the number of rabbit pairs at the end of month n, for each integer $n \ge 1$

$F_n = F_{n-1} + F_{n-2}$, for all integers $k \ge 2$

 $F_1 = 1$, because the first pair of rabbits is not fertile until the second month How many rabbit pairs are at the end of one year?

January 1st:
$$F_0 = 1$$

February 1st: $F_1 = 1$
March 1st: $F_2 = F_1 + F_0 = 1 + 1 = 2$
April 1st: $F_3 = F_2 + F_1 = 2 + 1 = 3$
 $F_{11} = F_{10} + F_9 = 89 + 55 = 144$
May 1st: $F_4 = F_3 + F_2 = 3 + 2 = 5$
June 1st: $F_5 = F_4 + F_3 = 5 + 3 = 8$
July 1st: $F_6 = F_5 + F_4 = 8 + 5 = 13$
August 1st: $F_7 = F_6 + F_5 = 13 + 8 = 21$

September 1^{st} : $F_8 = F_7 + F_6 = 21 + 13 = 34$ October 1^{st} : $F_9 = F_8 + F_7 = 34 + 21 = 55$ November 1^{st} : $F_{10} = F_9 + F_8 = 55 + 34 = 89$ December 1^{st} :

January 1^{st} : $F_{12} = F_{11} + F_{10} = 144 + 89 = 233$

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• Compound Interest:

• A deposit of \$100,000 in a bank account earning 4% interest compounded annually:

the amount in the account at the end of any particular year = the amount in the account at the end of the previous year + the interest earned on the account during the year

= the amount in the account at the end of the previous year + $0.04 \cdot$ the amount in the account at the end of the previous year $A_0 = \$100,000$

$$A_{k} = A_{k-1} + (0.04) \cdot A_{k-1} = 1.04 \cdot A_{k-1}, \text{ for each integer } k \ge 1$$
$$A_{1} = 1.04 \cdot A_{0} = \$104,000$$
$$A_{2} = 1.04 \cdot A_{1} = 1.04 \cdot \$104,000 = \$108, 160$$

• Compound Interest with Compounding Several Times a Year:

 An annual interest rate of i is compounded m times per year: the interest rate paid per each period is i/m
 P_k is the sum of the the amount at the end of the (k - 1) period
 + the interest earned during k-th period

 $P_k = P_{k-1} + P_{k-1} \cdot i/m = P_{k-1} \cdot (1 + i/m)$

• If 3% annual interest is compounded quarterly, then the interest rate paid per quarter is 0.03/4 = 0.0075

Compound Interest

Example: deposit of \$10,000 at 3% compounded quarterly
 For each integer n ≥ 1, P_n = the amount on deposit after n consecutive quarters.

 $P_{k} = 1.0075 \cdot P_{k-1}$ $P_0 = $10,000$ $P_1 = 1.0075 \cdot P_0 = 1.0075 \cdot \$10,000 = \$10,075.00$ $P_2 = 1.0075 \cdot P_1 = (1.0075) \cdot \$10, 075.00 = \$10, 150.56$ $P_3 = 1.0075 \cdot P_2 \sim (1.0075) \cdot \$10, 150.56 = \$10, 226.69$ $P_4 = 1.0075 \cdot P_3 \sim (1.0075) \cdot \$10, 226.69 = \$10, 303.39$ The annual percentage rate (APR) is the percentage increase in the value of the account over a one-year period: APR = (10303.39 - 10000) / 10000 = 0.03034 = 3.034%

Recursive Definitions of Sum and Product

• The summation from i=1 to n of a sequence is defined using recursion:

$$\sum_{i=1}^{n} a_i = a_1 \text{ and } \sum_{i=1}^{n} a_i = \left(\sum_{i=1}^{n-1} a_i\right) + a_n, \text{ if } n > 1.$$

• The product from i=1 to n of a sequence is defined using recursion:

$$\prod_{i=1}^{n} a_i = a_1 \text{ and } \prod_{i=1}^{n} a_i = \left(\prod_{i=1}^{n-1} a_i\right) \cdot a_n, \text{ if } n > 1.$$

Sum of Sums

• For any positive integer n, if a_1, a_2, \ldots, a_n and b_1, b_2, \ldots, b_n are real numbers, then

$$\sum_{i=1}^{n} (a_i + b_i) = \sum_{i=1}^{n} a_i + \sum_{i=1}^{n} b_i.$$

• Proof by induction

$$\sum_{i=1}^{n} (a_i + b_i) = \sum_{i=1}^{n} a_i + \sum_{i=1}^{n} b_i. \quad \leftarrow P(n)$$

• base step: $\sum_{i=1}^{1} (a_i + b_i) = a_1 + b_1 = \sum_{i=1}^{1} a_i + \sum_{i=1}^{1} b_i$

• inductive hypothesis: $\sum_{i=1}^{k} (a_i + b_i) = \sum_{i=1}^{k} a_i + \sum_{i=1}^{k} b_i \cdot (a_i + b_i) = \sum_{i=1}^{k} (a_i + b$

Sum of Sums

• Cont.: We must show that:

$$\sum_{i=1}^{k+1} (a_i + b_i) = \sum_{i=1}^{k+1} a_i + \sum_{i=1}^{k+1} b_i. \quad \leftarrow P(k+1)$$

$$\sum_{i=1}^{k+1} (a_i + b_i) = \sum_{i=1}^k (a_i + b_i) + (a_{k+1} + b_{k+1})$$
 by definition of Σ

$$= \left(\sum_{i=1}^k a_i + \sum_{i=1}^k b_i\right) + (a_{k+1} + b_{k+1})$$
 by inductive hypothesis

$$= \left(\sum_{i=1}^k a_i + a_{k+1}\right) + \left(\sum_{i=1}^k b_i + b_{k+1}\right)$$
 by the associative and cummutative laws of algebra

$$= \sum_{i=1}^{k+1} a_i + \sum_{i=1}^{k+1} b_i$$
 by definition of Σ

Q.E.D.

• Arithmetic sequence: there is a constant d such that

 $a_k = a_{k-1} + d$ for all integers $k \ge 1$

It follows that, $a_n = a_0 + d*n$ for all integers $n \ge 0$.

• Geometric sequence: there is a constant r such that

 $a_k = r * a_{k-1}$ for all integers $k \ge 1$

It follows that, $a_n = r^n * a_0$ for all integers $n \ge 0$.

• A second-order linear homogeneous recurrence relation with constant coefficients is a recurrence relation of the form:

 $a_{k} = A * a_{k-1} + B * a_{k-2}$ for all integers $k \ge$ some fixed integer where A and B are fixed real numbers with B = 0.

Recursively Defined Sets

- 1. Identify a few core objects as belonging to the set AND
- 2. Give rules showing how to build new set elements from old
- A recursive definition for a set consists of:
- I. BASE: A statement that certain objects belong to the set.
- II. RECURSION: A collection of rules indicating how to form new set objects from those already known to be in the set.
- III. RESTRICTION: A statement that no objects belong to the set other than those coming from I and II.

Recursive Definition of Boolean Expressions

- The set of Boolean expressions over a general alphabet is defined recursively:
- I. BASE: Each symbol of the alphabet is a Boolean expression.II. RECURSION: If P and Q are Boolean expressions, then so are:
 - (a) (P \land Q) and
 - (b) (P V Q) and
 - (c) ~P.
- III. RESTRICTION: There are no Boolean expressions over the alphabet other than those obtained from I and II.

Recursive Definition of Boolean Expressions

Example: the following is a Boolean expression over the English alphabet {a, b, c, . . . , x, y, z}:

 $(\boldsymbol{\sim}(p \land q) \lor (\boldsymbol{\sim} r \land p))$

- (1) By I, p, q, and r are Boolean expressions.
- (2) By (1) and II(a) and (c), (p \land q) and \sim r are Boolean expressions.
- (3) By (2) and II(c) and (a), \sim (p \land q) and (\sim r \land p) are Boolean expressions.
- (4) By (3) and II(b), (~(p ∧ q) ∨ (~r ∧ p)) is a Boolean expression.

Recursive String Definitions

- A *string over S* (a finite set with at least one element) is a finite sequence of elements from S.
 - The elements of S are called *characters of the string*.
 - The *length of a string* is the number of characters it contains.
 - The *null string over S* is defined to be the "string" with no characters.
 - It is usually denoted $\boldsymbol{\varepsilon}$ (epsilon) and is said to have length 0.

Recursive String Definitions

- Example: the Set of Strings over an Alphabet:
 - Consider the set S of all strings in a's and b's S is defined recursively as:
 - I. BASE: **ε** is in **S**, where **ε** is the null string.
 - II. RECURSION: If $s \in S$, then

(a) sa \in S and (b) sb \in S,

where sa and sb are the concatenations of s with a and b. III. RESTRICTION: Nothing is in S other than objects defined

in I and II above.

Derive the fact that $ab \in S$.

Recursive String Definitions

Derive the fact that $ab \in S$.

(1) By I, $\boldsymbol{\varepsilon} \in S$.

(2) By (1) and II(a), $\mathcal{E}a \in S$. But $\mathcal{E}a$ is the concatenation of the null string \mathcal{E} and a, which equals a. So $a \in S$.

(3) By (2) and II(b), $ab \in S$.

• The *MIU-system*:

I. BASE: MI is in the MIU-system.

II. RECURSION:

- a. If x I is in the MIU-system, where x is a string, then x I U is in the MIU-system = i.e., we can add a U to any string that ends in I. For example, since MI is in the system, so is MIU.
- b. If Mx is in the MIU-system, where x is a string, then Mxx is in the MIUsystem = i.e., we can repeat all the characters in a string that follow an initial M. For example, if MUI is in the system, so is MUIUI.
- c. If x I I I y is in the MIU-system, where x and y are strings (possibly null), then xUy is also in the MIU-system = i.e., we can replace I I I by U. For example, if M I I I I is in the system, so are MIU and MUI.
- d. If xUUy is in the MIU-system, where x and y are strings (possibly null), then xUy is also in the MIU-system = i.e., can replace UU by U. For example, if MIIUU is in the system, so is MIIU.
 III. RESTRICTION: No strings other than those derived from I and II are in the MIUsystem.

Derive the fact that MUIU is in the MIU-system:

- (1) By I, MI is in the MIU-system.
- (2) By (1) and II(b), M I I is in the MIU-system.
- (3) By (2) and II(b), M I I I I is in the MIU-system.
- (4) By (3) and II(c), MUI is in the MIU-system.
- (5) By (4) and II(a), MUIU is in the MIU-system.

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• Legal Parenthesis Structures:
I. BASE: () is in P.
II. RECURSION:
       a. If E is in P, so is (E).
       b. If E and F are in P, so is EF.
III. RESTRICTION: No configurations of parentheses are in P
  other than those derived from I and II above.
       Derive the fact that (())() is in P:
(1) By I, () is in P.
(2) By (1) and II(a), (()) is in P.
(3) By (2), (1), and II(b), (())() is in P.
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Structural Introduction for Recursively Defined Sets

• Let S be a set that has been defined recursively, and consider a property that objects in S may or may not satisfy.

To prove that every object in S satisfies the property:

- 1. Show that each object in the BASE for S satisfies the property;
- 2. Show that for each rule in the RECURSION, if the rule is applied to objects in S that satisfy the property, then the objects defined by the rule also satisfy the property.
- Because no objects other than those obtained through the BASE and RECURSION conditions are contained in S, it must be the case that every object in S satisfies the property.

Legal Parenthesis Structures

I. BASE: () is in P.

II. RECURSION:

a. If E is in P, so is (E).

b. If E and F are in P, so is EF.

III. RESTRICTION: No configurations of parentheses are in P other than those derived from I and II above.

Every configuration in P contains an equal number of left and right parentheses:
 Property: any parenthesis configuration has an equal number of left and right parentheses!
 Show that each object in the BASE for P satisfies the property: The only object in the base for P is (), which has one left parenthesis and one right parenthesis.

Show that for each rule in the RECURSION for P, if the rule is applied to an object in P that satisfies the property, then the object defined by the rule also satisfies the property:

The recursion for P consists of two rules denoted II(a) and II(b).

Suppose E and F are parenthesis configurations that have equal numbers of left and right parentheses.

- When rule II(a) is applied to E, the result is (E), so both the number of left parentheses and the number of right parentheses are increased by one → same number of parenthesis.
- When rule II(b) is applied, the result is EF, which has an equal number, m(in E) + n(in F), of left and right parentheses.

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Recursive Functions

• McCarthy's 91 Function: $M : \mathbb{Z}^+ \to \mathbb{Z}$

$$M(n) = \begin{cases} n - 10 \text{ if } n > 100 \\ M(M(n + 11)) \text{ if } n \le 100 \end{cases}$$

$$M(99) = M(M(110)) \text{ since } 99 \le 100$$

= M(100) since 110 > 100
= M(M(111)) since 100 \le 100
= M(101) since 111 > 100
= 91 since 101 > 100

Recursive Functions

• The Ackermann Function:

 $\begin{aligned} A(0, n) &= n + 1 \text{ for all nonnegative integers n} & (1) \\ A(m, 0) &= A(m - 1, 1) \text{ for all positive integers m} & (2) \\ A(m, n) &= A(m - 1, A(m, n - 1)) \text{ for all positive integers m and n} \\ & (3) \end{aligned}$

$$A(1, 2) = A(0, A(1, 1))$$
by (3) with m = 1 and n = 2 $= A(0, A(0, A(1, 0)))$ by (3) with m = 1 and n = 1 $= A(0, A(0, A(0, 1)))$ by (2) with m = 1 $= A(0, A(0, 2))$ by (1) with n = 1 $= A(0, 3)$ by (1) with n = 2 $= 4$ by (1) with n = 3.

A(n, n) increases with extraordinary rapidity: A(4, 4) $\cong 2^{2^{2^{65536}}}$

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