CSE 613: Parallel Programming

Lectures 19 – 22 (Parallel Minimum Spanning Trees)

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Spanning Tree

A spanning tree of a connected undirected graph G = (V, E) is a connected subgraph T = (V, E') such that $E' \subseteq E$ and |E'| = |V| - 1.

Since T connects all V vertices of the graph and has only |V| - 1 edges, T cannot contain a cycle.

The connectivity algorithms can easily be extended to return a spanning tree.

- We simply keep track of edges used for hooking
- Since each edge will hook together two components that are not connected yet, and only one edge will succeed in hooking the components, the collection of these edges across all steps will form a spanning tree (i.e., they will connect all vertices and there will be no cycles)

<u>Minimum Spanning Tree</u>

A minimum spanning tree of a connected weighted undirected graph G = (V, E) with weights w(e) for $e \in E$ is a spanning tree T = (V, E') of G such that $w(T) = \sum_{e \in E'} w(e)$ is minimized.

Let us assume for simplicity that all edge weights are distinct.

Cut Theorem: For any $U \subset V$ suppose $e \in E$ is the minimum weight edge connecting U and $V \setminus U$, then e must be in MST(G).

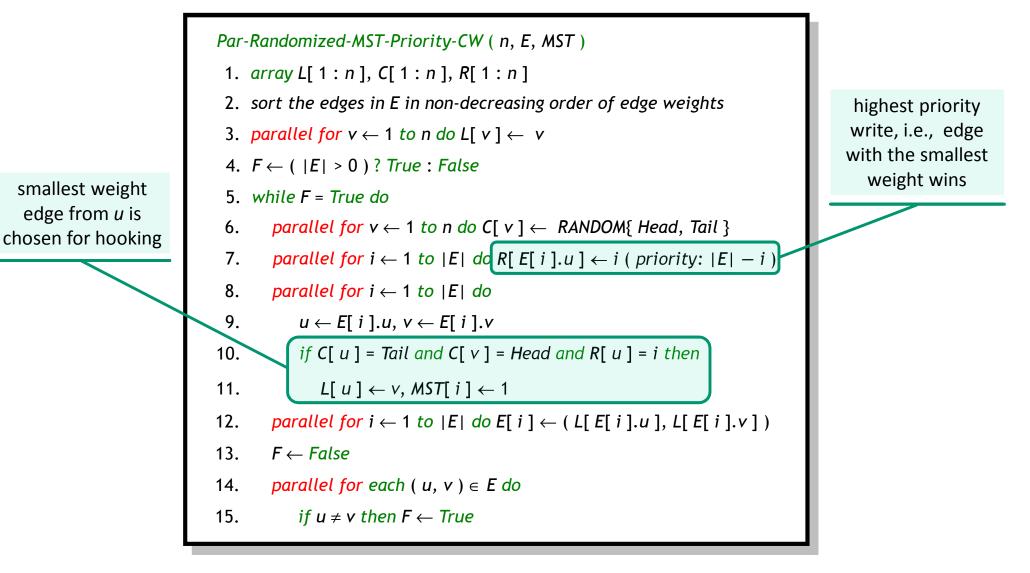
Corollary: For every $u \in V$ the edge $(u, v) \in E$ with the minimum weight must be in MST(G).

This property can be used to extend the parallel CC algorithms we have seen to output MST.

Randomized Parallel MST with Priority CW

Input: *n* is the number of vertices, *E* is the set of edges, and *MST*[1: |E|] are flags with all of them initially set to 0. For every edge (*u*, *v*) both (*u*, *v*) and (*v*, *u*) are included in *E*.

Output: For all *i*, *MST*[*i*] is set to 1 if edge *E*[*i*] is included in the MST.



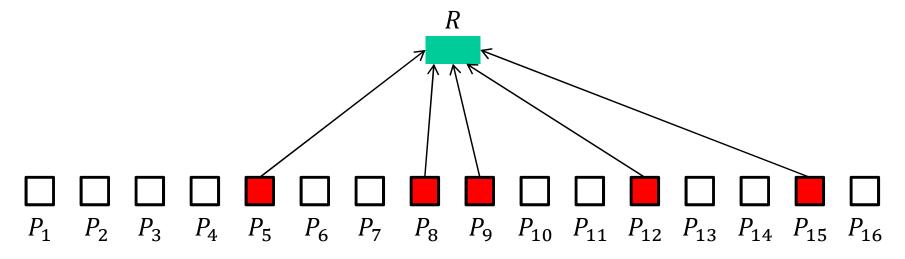
Randomized Parallel MST with Priority CW

Par-Randomized-MST-Priority-CW (n, E, MST) 1. array L[1:n], C[1:n], R[1:n] 2. sort the edges in E in non-decreasing order of edge weights 3. parallel for $v \leftarrow 1$ to n do $L[v] \leftarrow v$ 4. $F \leftarrow (|E| > 0)$? True : False 5. while F = True doparallel for $v \leftarrow 1$ to n do 6. $C[v] \leftarrow RANDOM\{ Head, Tail \}$ 7. parallel for $i \leftarrow 1$ to |E| do $R[E[i].u] \leftarrow i (priority: |E| - i)$ 8. parallel for $i \leftarrow 1$ to |E| do 9. $u \leftarrow E[i].u, v \leftarrow E[i].v$ if C[u] = Tail and C[v] = Head and R[u] = i then 10. 11. $L[u] \leftarrow v, MST[i] \leftarrow 1$ 12. parallel for $i \leftarrow 1$ to |E| do $E[i] \leftarrow (L[E[i].u], L[E[i].v])$ 13. $F \leftarrow False$ 14. parallel for each $(u, v) \in E$ do if $u \neq v$ then $F \leftarrow$ True 15.

Let *n* = #vertices, and *m* = #edges in original graph. Then $m \ge n - 1$ as graph is connected. Sorting in step 2 does $\Theta(m \log n)$ work and has $\Theta(\log^3 n)$ depth. Each contraction is still expected to reduce #vertices by a factor of at least $\frac{1}{4}$. [why?] So, the expected number of contraction steps, $D = O(\log n)$. For each contraction step span is $\Theta(\log n)$, and work is $\Theta(n+m)$. Work: $T_1(n,m) = \Theta(m \log n + D(n+m))$ $= \Theta(m \log n)$ **Span:** $T_{\infty}(n,m) = \Theta(\log^3 n + D\log n)$ $= \Theta(\log^3 n)$ Parallelism: $\frac{T_1(n,m)}{T_{rs}(n,m)} = \Theta\left(\frac{m}{\log^2 n}\right)$

Problem: Consider a set of *n* processors $\{P_1, P_2, ..., P_n\}$ of which some are trying to write (not necessarily the same value) to a common location. Devise a parallel strategy to identify the leftmost writer (i.e., the writer with the smallest id) assuming that during concurrent writes to the same location an arbitrary writer may succeed.

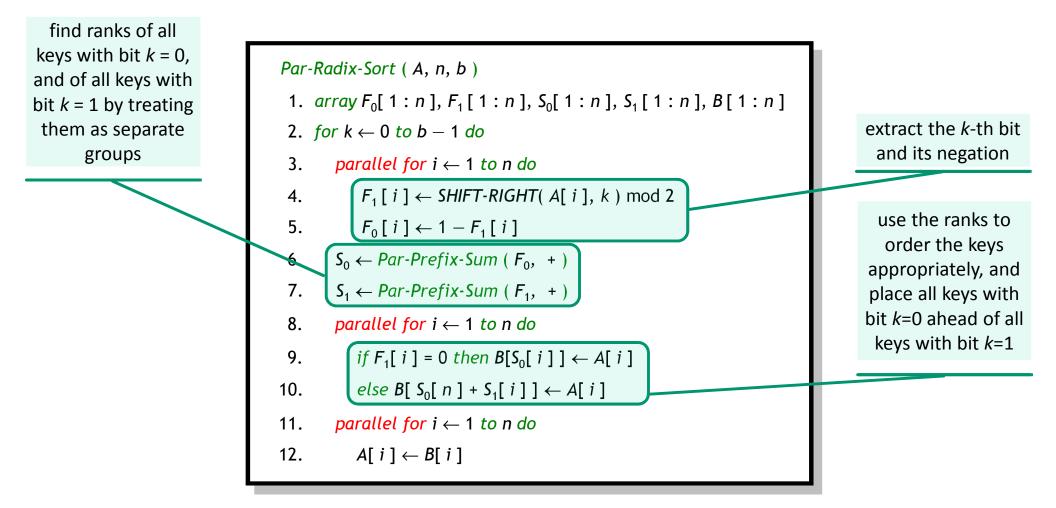
Example: Suppose among the 16 processors below the red ones are trying to write their ids (i.e., a red P_i is trying to write i) to a common location R.



<u>Eliminating Priority CW by Sorting</u> (e.g., Using Radix Sort)

Input: An array A of n keys, each represented as a b bit integer.

Output: Array A with its keys sorted in non-decreasing order. The output is *stable* meaning keys of equal value retain their input order.



<u>Eliminating Priority CW by Sorting</u> (e.g., Using Radix Sort)

Par-Radix-Sort (A, n, b) 1. array $F_0[1:n]$, $F_1[1:n]$, $S_0[1:n], S_1[1:n], B[1:n]$ 2. for $k \leftarrow 0$ to b - 1 do parallel for $i \leftarrow 1$ to n do 3. 4. $F_1[i] \leftarrow SHIFT-RIGHT(A[i], k) \mod 2$ 5. $F_0[i] \leftarrow 1 - F_1[i]$ 6. $S_0 \leftarrow Par-Prefix-Sum (F_0, +)$ 7. $S_1 \leftarrow Par-Prefix-Sum(F_1, +)$ 8. parallel for $i \leftarrow 1$ to n do 9. if $F_1[i] = 0$ then $B[S_0[i]] \leftarrow A[i]$ else B[$S_0[n] + S_1[i]] \leftarrow A[i]$ 10. 11. parallel for $i \leftarrow 1$ to n do $A[i] \leftarrow B[i]$ 12.

The *serial for loop* in line 2 iterates *b* times, and each iteration performs $\Theta(n)$ work and has $\Theta(\log^2 n)$ depth.

Work: $T_1(n) = \Theta(bn)$

Span: $T_{\infty}(n) = \Theta(b\log^2 n)$

Parallelism: $\frac{T_1(n)}{T_{\infty}(n)} = \Theta\left(\frac{n}{\log^2 n}\right)$

Eliminating Priority CW by Sorting (e.g., Using Radix Sort)

Input: *n* is the number of vertices and *E* is the set of edges.

Output: For $1 \le u \le n$, R[u] is set to the smallest index *i* such that E[i].u = u.

Par-Simulate-Priority-CW-using-Radix-Sort (n, E, R) 1. array A[1: |E|] 2. $k \leftarrow \lceil \log |E| \rceil + 1$ 3. parallel for $i \leftarrow 1$ to |E| do $A[i] \leftarrow SHIFT-LEFT(E[i].u, k) + i$ 4. Par-Radix-Sort (A, $|E|, k + \lceil \log n \rceil)$ 5. parallel for $i \leftarrow 1$ to |E| do 6. $u \leftarrow SHIFT-RIGHT(A[i], k)$ 7. $j \leftarrow A[i] - SHIFT-LEFT(u, k)$ 8. if i = 1 or $u \neq SHIFT-RIGHT(A[i-1], k)$ then $R[u] \leftarrow j$

Assuming, m = |E|. For radix sort $b = \Theta(\log n)$.

Work: $\Theta(bm) = \Theta(m \log n)$

Span: $\Theta(b\log^2 n) = \Theta(\log^3 n)$

Randomized Parallel MST with Priority CW

Input: *n* is the number of vertices, *E* is the set of edges, and *MST*[1: |E|] are flags with all of them initially set to 0. For every edge (*u*, *v*) both (*u*, *v*) and (*v*, *u*) are included in *E*.

Output: For all *i*, *MST*[*i*] is set to 1 if edge *E*[*i*] is included in the MST.

Par-Randomized-MST-Priority-CW (n, E, MST) 1. array L[1:n], C[1:n], R[1:n] 2. sort the edges in E in non-decreasing order of edge weights 3. parallel for $v \leftarrow 1$ to n do $L[v] \leftarrow v$ 4. $F \leftarrow (|E| > 0)$? True : False 5. while F = True doparallel for $v \leftarrow 1$ to n do C[v] \leftarrow RANDOM{ Head, Tail } 6. parallel for $i \leftarrow 1$ to |E| do $R[E[i].u] \leftarrow i$ (priority: |E| - i) 7. parallel for $i \leftarrow 1$ to |E| do 8. 9. $u \leftarrow E[i].u, v \leftarrow E[i].v$ 10. if C[u] = Tail and C[v] = Head and R[u] = i then 11. $L[u] \leftarrow v, MST[i] \leftarrow 1$ 12. parallel for $i \leftarrow 1$ to |E| do $E[i] \leftarrow (L[E[i].u], L[E[i].v])$ 13. $F \leftarrow False$ parallel for each $(u, v) \in E$ do 14. if $u \neq v$ then $F \leftarrow$ True 15.

Randomized Parallel MST w/o Priority CW

Input: *n* is the number of vertices, *E* is the set of edges, and *MST*[1: |E|] are flags with all of them initially set to 0. For every edge (*u*, *v*) both (*u*, *v*) and (*v*, *u*) are included in *E*.

Output: For all *i*, *MST*[*i*] is set to 1 if edge *E*[*i*] is included in the MST.

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Let n =#vertices, and m = #edges in original graph. Then $m \ge n - 1$ as graph is connected.

Expected number of contraction steps, $D = O(\log n)$.

For each contraction step span is $\Theta(\log^3 n)$, and work is $\Theta(n + m\log n)$.

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Work:

T_1(n,m) = \Theta(m \log n + D(n + m \log n))

= \Theta(m \log^2 n)
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Span: $T_{\infty}(n,m) = \Theta(\log^3 n + D\log^3 n)$ $= \Theta(\log^4 n)$

Parallelism:
$$\frac{T_1(n,m)}{T_{\infty}(n,m)} = \Theta\left(\frac{m}{\log^2 n}\right)$$

Ranking integer Keys Using Counting Sort

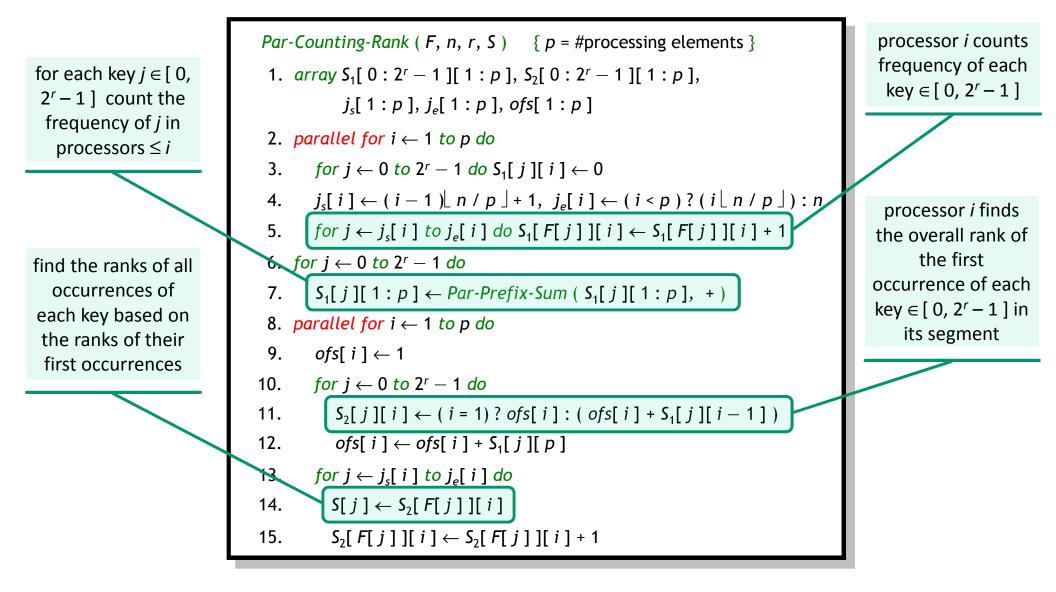
Input: An array F[1:n] of keys, each represented as an r bit integer.

Output: Stable ranking of the keys in *F* when sorted in non-decreasing order. **Approach:**

- Suppose P_1, P_2, \ldots, P_p are the available processing elements.
- Split F into p segments of approximately $\frac{n}{p}$ keys each. Let F_i denote the *i*-th ($1 \le i \le p$) such segment.
- Assign F_i to P_i .
- Since the ranking must be stable, all occurrences of v in F_i must be ranked ahead of all occurrences of v in F_{i+1} .
- For $v \in [0,2^r 1]$, let $S_1[v][i]$ be the frequency of v in P_1, P_2, \dots, P_i .
- Then $\sum_{u=0}^{\nu-1} S_1[u][p]$ is the total number of keys in F with value $< \nu$.
- Clearly, the first occurrence of v in P_i must have a global rank of $1 + \sum_{u=0}^{v-1} S_1[u][p] + S_1[v][i-1]$ (assuming $S_1[v][0] = 0$).

Ranking integer Keys Using Counting Sort

Input: An array *F*[1: *n*] of keys, each represented as an *r* bit integer. **Output:** Array *S*[1: *n*] with *S*[*i*] giving the rank of *F*[*i*] when the keys in *F* are sorted in non-decreasing order. The ranking is *stable*.



Ranking integer Keys Using Counting Sort

Par-Counting-Rank (F, n, r, S) { p = # proc elements }

- array S₁[0: 2^r − 1][1: p], S₂[0: 2^r − 1][1: p], j_s[1: p], j_e[1: p], ofs[1: p]
- 2. parallel for $i \leftarrow 1$ to p do
- 3. for $j \leftarrow 0$ to $2^r 1$ do $S_1[j][i] \leftarrow 0$
- 4. $j_s[i] \leftarrow (i-1) \lceil n/p \rceil + 1$ $j_e[i] \leftarrow (i < p)?(i \lceil n/p \rceil): n$
- 5. for $j \leftarrow j_{s}[i]$ to $j_{e}[i]$ do $S_{1}[F[j]][i] \leftarrow S_{1}[F[j]][i] + 1$
- 6. for $j \leftarrow 0$ to $2^r 1$ do
- 7. $S_1[j][1:p] \leftarrow Par-Prefix-Sum(S_1[j][1:p], +)$ 8. parallel for $i \leftarrow 1$ to p do
- 9. of s[i] $\leftarrow 1$
- 10. for $j \leftarrow 0$ to $2^r 1$ do
- 11. $S_2[j][i] \leftarrow (i = 1) ? ofs[i]$: (ofs[i] + S₁[j][i - 1])
- 12. $ofs[i] \leftarrow ofs[i] + S_1[j][p]$
- 13. for $j \leftarrow j_{s}[i]$ to $j_{s}[i]$ do
- 14. $S[j] \leftarrow S_2[F[j]][i]$
- 15. $S_2[F[j]][i] \leftarrow S_2[F[j]][i] + 1$

We will analyze running time on *p* processing elements.

$$T'_{p}(n,r) = \Theta\left(\log(p+1) + 2^{r} + \frac{n}{p}\right) \text{ [L: 2-5]} + \Theta(2^{r}\log^{2}(p+1)) \text{ [L: 6-7]}$$

+
$$\Theta\left(\log(p+1) + 2^r + \frac{n}{p}\right)$$
 [L: 8-15]

$$= \Theta\left(\frac{n}{p} + 2^r \log^2(p+1)\right)$$

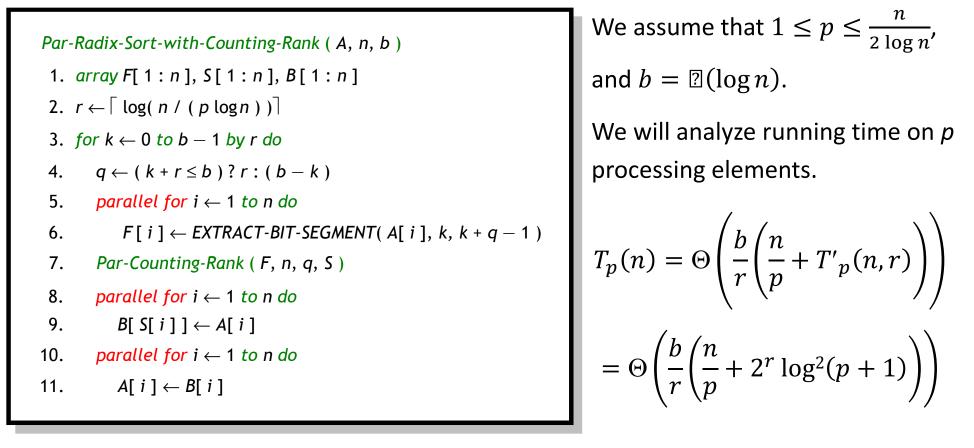
Radix Sort with Ranking Using Counting Sort

Input: An array A of n keys, each represented as a b bit integer.

Output: Array A with its keys sorted in non-decreasing order. The output is *stable* meaning keys of equal value retain their input order.

```
Par-Radix-Sort-with-Counting-Rank (A, n, b)
 1. array F[1:n], S[1:n], B[1:n]
 2. r \leftarrow \lceil \log(n / (p \log n)) \rceil
 3. for k \leftarrow 0 to b - 1 by r do
 4. q \leftarrow (k + r \leq b)? r : (b - k)
 5. parallel for i \leftarrow 1 to n do
           F[i] \leftarrow EXTRACT-BIT-SEGMENT(A[i], k, k + q - 1)
 6.
 7.
       Par-Counting-Rank (F, n, q, S)
 8.
       parallel for i \leftarrow 1 to n do
 9.
           B[S[i]] \leftarrow A[i]
       parallel for i \leftarrow 1 to n do
10.
11.
          A[i] \leftarrow B[i]
```

Radix Sort with Ranking Using Counting Sort



Then work:
$$T_1(n) = \Theta\left(\frac{b}{\log n - \log \log n}\left(n + \frac{n}{\log n}\right)\right) = \Theta\left(\frac{bn}{\log n}\right) = O(n)$$

and span: $T_{\infty}(n) = T_{\frac{n}{2\log n}}(n) = \Theta(b(\log n + \log^2 n)) = \Theta(b\log^2 n) = O(\log^3 n)$

Then **parallelism:** $\frac{T_1(n)}{T_{\infty}(n)} = \Theta\left(\frac{n}{\log^3 n}\right)$

<u>Eliminating Priority CW by Sorting</u> (Using Radix Sort with Ranking by Counting Sort)

Input: *n* is the number of vertices and *E* is the set of edges.

Output: For $1 \le u \le n$, R[u] is set to the smallest index *i* such that E[i].u = u.

Par-Simulate-Priority-CW-using-Radix-Sort-2 (n, E, R) 1. array A[1: |E|] 2. $k \leftarrow \lceil \log |E| \rceil + 1$ 3. parallel for $i \leftarrow 1$ to |E| do $A[i] \leftarrow SHIFT$ -LEFT(E[i].u, k) + i4. Par-Radix-Sort-with-Counting-Rank (A, $|E|, k + \lceil \log n \rceil)$ 5. parallel for $i \leftarrow 1$ to |E| do 6. $u \leftarrow SHIFT$ -RIGHT(A[i], k) 7. $j \leftarrow A[i] - SHIFT$ -LEFT(u, k) 8. if i = 1 or $u \neq SHIFT$ -RIGHT(A[i-1], k) then $R[u] \leftarrow j$

Assuming, m = |E|. For radix sort $b = \Theta(\log n)$.

Work: $\Theta(m) = \Theta(m)$

Span: $\Theta(\log^3 n)$

Randomized Parallel MST with Priority CW

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Randomized Parallel MST w/o Priority CW

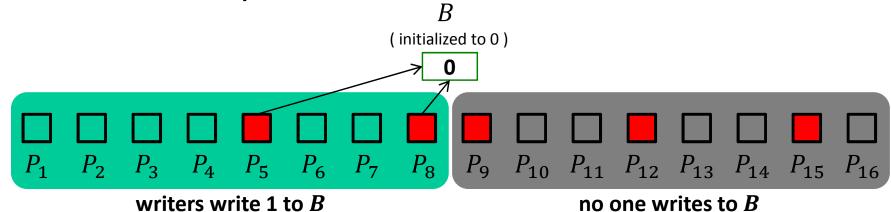
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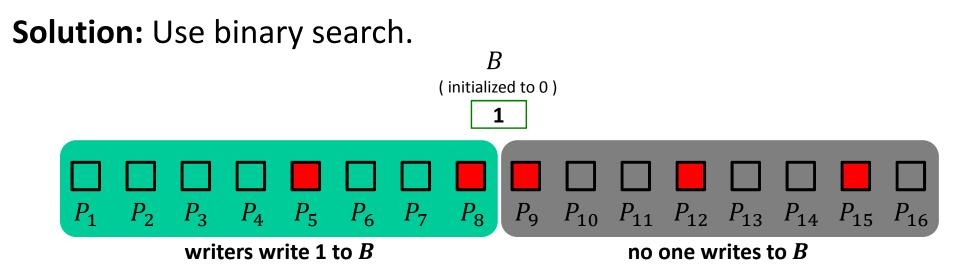
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$$T_{\infty}(n,m) = \Theta(\log^3 n + D\log^3 n)$$
$$= \Theta(\log^4 n)$$

Parallelism:
$$\frac{T_1(n,m)}{T_{\infty}(n,m)} = \Theta\left(\frac{m}{\log^3 n}\right)$$

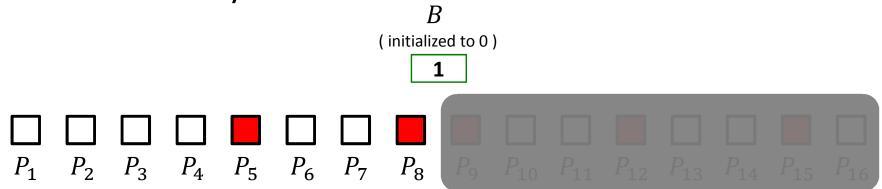
Solution: Use binary search.





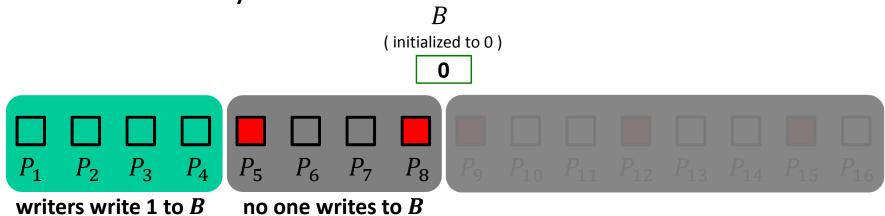
<u>After stage 1</u>: B = 1, and so processors P_9, \dots, P_{16} are eliminated.





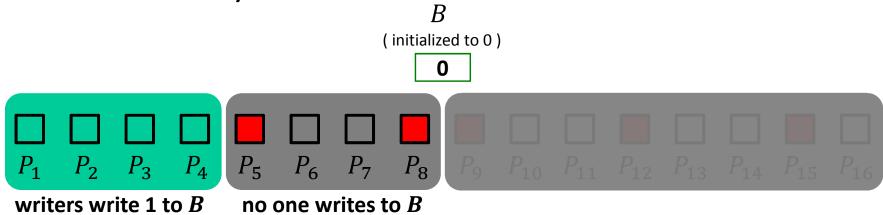
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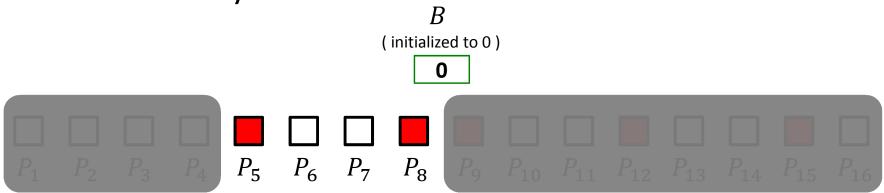
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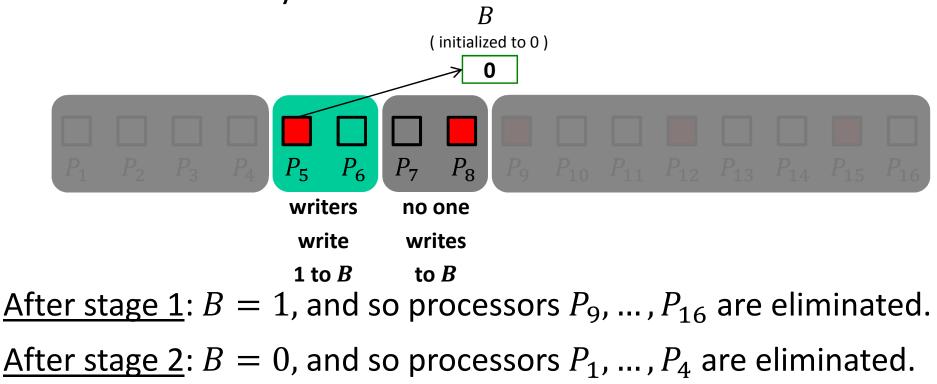
<u>After stage 1</u>: B = 1, and so processors $P_9, ..., P_{16}$ are eliminated. <u>After stage 2</u>: B = 0, and so processors $P_1, ..., P_4$ are eliminated.

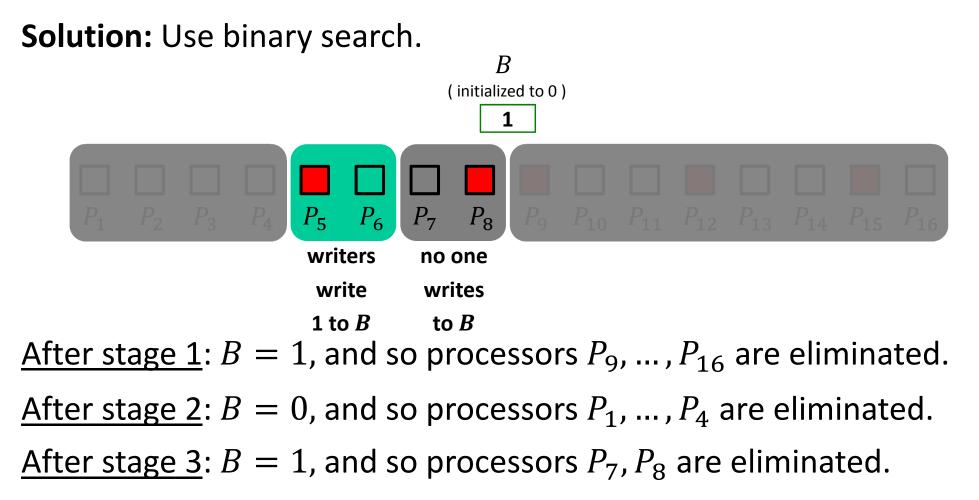


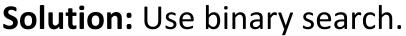


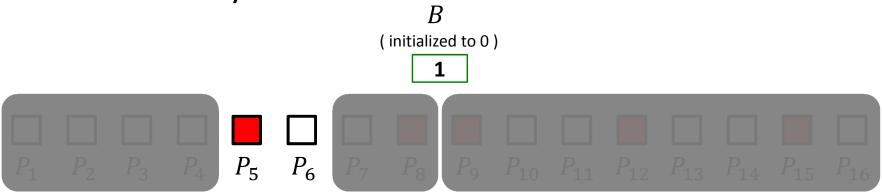
<u>After stage 1</u>: B = 1, and so processors P_9, \dots, P_{16} are eliminated. <u>After stage 2</u>: B = 0, and so processors P_1, \dots, P_4 are eliminated.





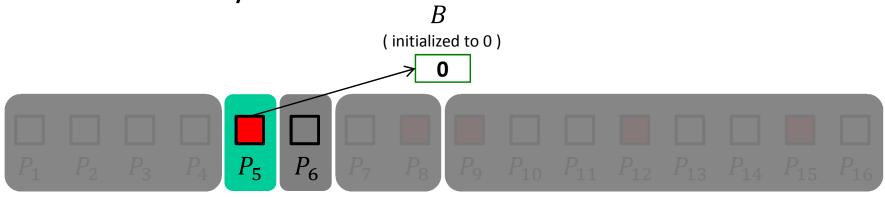




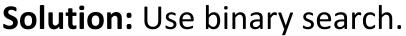


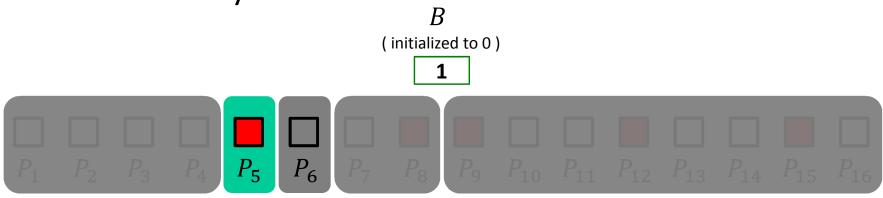
<u>After stage 1</u>: B = 1, and so processors $P_9, ..., P_{16}$ are eliminated. <u>After stage 2</u>: B = 0, and so processors $P_1, ..., P_4$ are eliminated. <u>After stage 3</u>: B = 1, and so processors P_7 and P_8 are eliminated.

Solution: Use binary search.



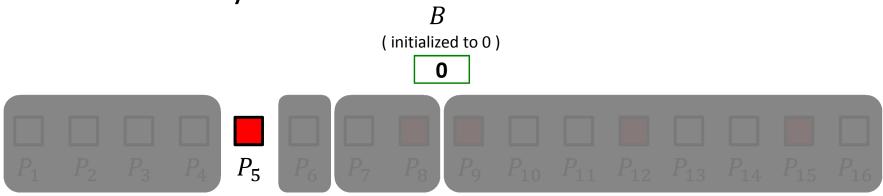
<u>After stage 1</u>: B = 1, and so processors $P_9, ..., P_{16}$ are eliminated. <u>After stage 2</u>: B = 0, and so processors $P_1, ..., P_4$ are eliminated. <u>After stage 3</u>: B = 1, and so processors P_7 and P_8 are eliminated.





<u>After stage 1</u>: B = 1, and so processors $P_9, ..., P_{16}$ are eliminated. <u>After stage 2</u>: B = 0, and so processors $P_1, ..., P_4$ are eliminated. <u>After stage 3</u>: B = 1, and so processors P_7 and P_8 are eliminated. <u>After stage 4</u>: B = 1, and so processor P_6 is eliminated.





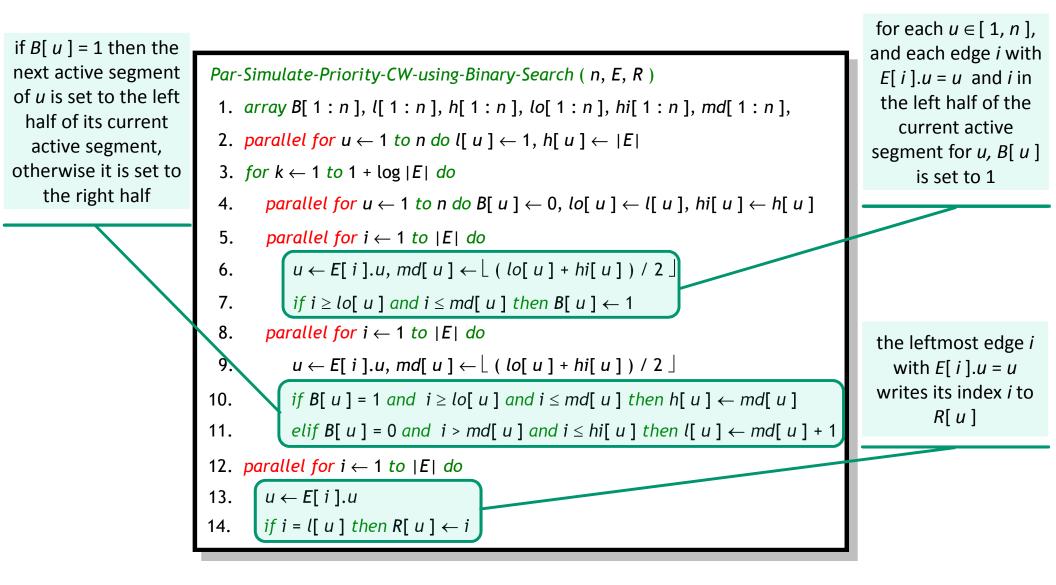
<u>After stage 1</u>: B = 1, and so processors $P_9, ..., P_{16}$ are eliminated. <u>After stage 2</u>: B = 0, and so processors $P_1, ..., P_4$ are eliminated. <u>After stage 3</u>: B = 1, and so processors P_7 and P_8 are eliminated. <u>After stage 4</u>: B = 1, and so processor P_6 is eliminated.

So processor P_5 is the leftmost writer.

Eliminating Priority Concurrent Writes from MST

Input: *n* is the number of vertices and *E* is the set of edges.

Output: For $1 \le u \le n$, R[u] is set to the smallest index *i* such that E[i].u = u.



Eliminating Priority Concurrent Writes from MST

Par-Simulate-Priority-CW-using-Binary-Search (n, E, R) 1. array B[1:n], l[1:n], h[1:n], lo[1:n], hi[1:n], md[1:n] 2. parallel for $u \leftarrow 1$ to n do $l[u] \leftarrow 1$, $h[u] \leftarrow |E|$ 3. for $k \leftarrow 1$ to $1 + \log |\mathsf{E}|$ do 4. parallel for $u \leftarrow 1$ to n do $B[u] \leftarrow 0, lo[u] \leftarrow l[u], hi[u] \leftarrow h[u]$ 5. parallel for $i \leftarrow 1$ to |E| do $u \leftarrow E[i].u, md[u] \leftarrow \lfloor (lo[u] + hi[u]) / 2 \rfloor$ 6. if $i \ge lo[u]$ and $i \le md[u]$ then $B[u] \leftarrow 1$ 7. 8. parallel for $i \leftarrow 1$ to |E| do 9. $u \leftarrow E[i].u, md[u] \leftarrow \lfloor (lo[u] + hi[u]) / 2 \rfloor$ if B[u] = 1 and $i \ge lo[u]$ and $i \le md[i]$ then 10. $h[u] \leftarrow md[u]$ elif B[u] = 0 and i > md[i] and $i \le hi[u]$ then 11. $l[u] \leftarrow md[u] + 1$ 12. parallel for $i \leftarrow 1$ to |E| do 13. $u \leftarrow E[i].u$ if i = l[u] then $R[u] \leftarrow i$ 14.

The *parallel for loops* in lines 2 and 12 perform O(m + n) work and have $\Theta(\log n)$ depth.

The serial for loop in line 3 iterates $\Theta(\log n)$ times with each iteration performing $\Theta(m + n)$ work in $\Theta(\log n)$ depth.

Work: $\Theta((n+m)\log n)$

Span: $\Theta(\log^2 n)$

Randomized Parallel MST with Priority CW

Input: *n* is the number of vertices, *E* is the set of edges, and *MST*[1: |E|] are flags with all of them initially set to 0. For every edge (*u*, *v*) both (*u*, *v*) and (*v*, *u*) are included in *E*.

Output: For all *i*, *MST*[*i*] is set to 1 if edge *E*[*i*] is included in the MST.

Par-Randomized-MST-Priority-CW (n, E, MST) 1. array L[1:n], C[1:n], R[1:n] 2. sort the edges in E in non-decreasing order of edge weights 3. parallel for $v \leftarrow 1$ to n do $L[v] \leftarrow v$ 4. $F \leftarrow (|E| > 0)$? True : False 5. while F = True doparallel for $v \leftarrow 1$ to n do C[v] \leftarrow RANDOM{ Head, Tail } 6. parallel for $i \leftarrow 1$ to |E| do $R[E[i].u] \leftarrow i$ (priority: |E| - i) 7. parallel for $i \leftarrow 1$ to |E| do 8. 9. $u \leftarrow E[i].u, v \leftarrow E[i].v$ 10. if C[u] = Tail and C[v] = Head and R[u] = i then 11. $L[u] \leftarrow v, MST[i] \leftarrow 1$ 12. parallel for $i \leftarrow 1$ to |E| do $E[i] \leftarrow (L[E[i].u], L[E[i].v])$ 13. $F \leftarrow False$ parallel for each $(u, v) \in E$ do 14. if $u \neq v$ then $F \leftarrow$ True 15.

Randomized Parallel MST w/o Priority CW

Input: *n* is the number of vertices, *E* is the set of edges, and *MST*[1: |E|] are flags with all of them initially set to 0. For every edge (*u*, *v*) both (*u*, *v*) and (*v*, *u*) are included in *E*.

Output: For all *i*, *MST*[*i*] is set to 1 if edge *E*[*i*] is included in the MST.

Par-Randomized-MST-Priority-CW (n, E, MST) 1. array L[1:n], C[1:n], R[1:n] 2. sort the edges in E in non-decreasing order of edge weights 3. parallel for $v \leftarrow 1$ to n do $L[v] \leftarrow v$ 4. $F \leftarrow (|E| > 0)$? True : False 5. while F = True doparallel for $v \leftarrow 1$ to n do C[v] \leftarrow RANDOM{ Head, Tail } 6. Par-Simulate-Priority-CW-using-Binary-Search (n, E, R) 7. parallel for $i \leftarrow 1$ to |E| do 8. 9. $u \leftarrow E[i].u, v \leftarrow E[i].v$ 10. if C[u] = Tail and C[v] = Head and R[u] = i then 11. $L[u] \leftarrow v, MST[i] \leftarrow 1$ 12. parallel for $i \leftarrow 1$ to |E| do $E[i] \leftarrow (L[E[i].u], L[E[i].v])$ 13. $F \leftarrow False$ parallel for each $(u, v) \in E$ do 14. if $u \neq v$ then $F \leftarrow$ True 15.

Randomized Parallel MST w/o Priority CW

Par-Randomized-MST-Priority-CW (n, E, MST) 1. array L[1:n], C[1:n], R[1:n] 2. sort the edges in E in non-decreasing order of edge weights 3. parallel for $v \leftarrow 1$ to n do $L[v] \leftarrow v$ 4. $F \leftarrow (|E| > 0)$? True : False 5. while F = True doparallel for $v \leftarrow 1$ to n do 6. $C[v] \leftarrow RANDOM\{ Head, Tail \}$ Par-Simulate-Priority-CW-using-Binary-Search (n, E, R)7. 8. parallel for $i \leftarrow 1$ to |E| do 9. $u \leftarrow E[i].u, v \leftarrow E[i].v$ if C[u] = Tail and C[v] = Head and R[u] = i then 10. 11. $L[u] \leftarrow v, MST[i] \leftarrow 1$ 12. parallel for $i \leftarrow 1$ to |E| do $E[i] \leftarrow (L[E[i].u], L[E[i].v])$ 13. $F \leftarrow False$ parallel for each $(u, v) \in E$ do 14. if $u \neq v$ then $F \leftarrow$ True 15.

Let *n* = #vertices, and *m* = #edges in original graph. Then $m \ge n - 1$ as graph is connected. Expected number of contraction steps, D = $O(\log n).$ For each contraction step span is $\Theta(\log^2 n)$, and work is $\Theta((n+m)\log n)$. Work: $T_1(n,m) = \Theta(m \log n + D(n +$ $m)\log n$ $= \Theta(m \log^2 n)$ Span: $T_{\infty}(n,m) = \Theta(\log^3 n + D\log^2 n)$ $= \Theta(\log^3 n)$

Parallelism:
$$\frac{T_1(n,m)}{T_{\infty}(n,m)} = \Theta\left(\frac{m}{\log n}\right)$$