

Homework #3

(Due: May 1)

Task 1. [100 Points] Randomized Connected Components

A connected component C of an undirected graph G is a maximal subgraph of G such that every vertex in C is reachable from every other vertex in C following a path in G . Figure 1 shows an example.

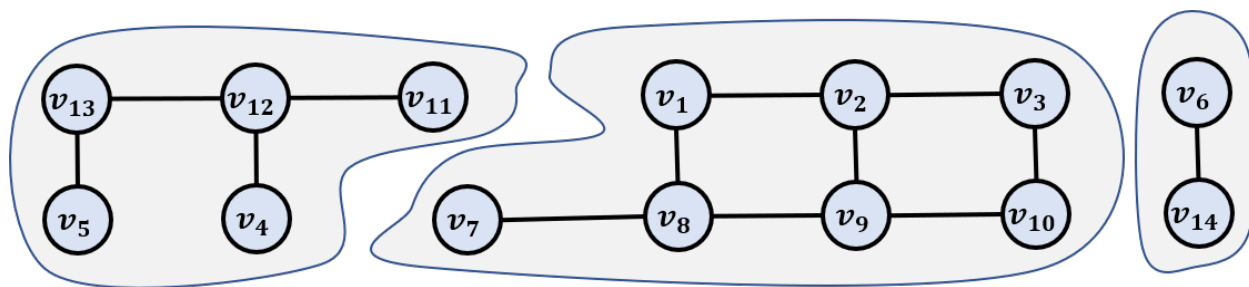


Figure 1: [Task 1] An undirected graph with three connected components.

In this task, we will analyze two randomized algorithms, namely RAND-CC-1 (shown in Figure 2) and RAND-CC-2 (shown in Figure 3), for computing the connected components (CC) of any given undirected graph. For every vertex v of the input graph, both algorithms find the unique id of the connected component containing v . Both algorithms use a function called RAND-HOOK (shown in Figure 2) as a subroutine which randomly hooks vertices to their neighbors in such a way that after the function terminates these vertices form a set of disjoint stars. Also, RAND-CC-2 calls RAND-CC-1 as a subroutine.

Pseudocodes (with detailed comments) of RAND-CC-1 and RAND-CC-2 are given in Figure 2 and Figure 3, respectively.

Now answer the following questions.

- (a) [10 Points] Consider the function RAND-HOOK(V, L, N) in Figure 2, and assume that V has no zero degree vertices. Suppose we start with an empty set Q , and add edges to it as follows. We traverse the vertices in V in some order, and for each $v \in V$ encountered in that order, we add $(v, N[v])$ to Q provided the graph induced by $Q \cup \{(v, N[v])\}$ does not contain a cycle. Prove that $|Q| \geq \frac{|V|}{2}$.
- (b) [10 Points] Consider the set Q constructed in part 1(a). We say that an edge $(u, v) \in Q$ is a *hook* provided $C[u] \neq C[v]$ right after step 3 of RAND-HOOK. Prove that for all $Q' \subset Q$, if one knows the *hook* status of all edges in Q' that still does not reveal anything about the hook status of any edge in $Q \setminus Q'$.

- (c) [**10 Points**] Use your results from parts 1(a) and 1(b) to show that in any invocation of $\text{RAND-HOOK}(V, L, N)$, with probability at least $1 - \frac{1}{e^{|V|/32}}$ at least $\frac{|V|}{16}$ vertices of V will change their L values.
- (d) [**10 Points**] Use your result from part 1(c) to prove a high probability bound on the running time of RAND-CC-1 .
- (e) [**20 Points**] Consider RAND-CC-2 . The algorithm repeatedly chooses a random sample (of geometrically decreasing sizes) from the edges of the input graph, and uses the sample to identify vertices (or supervertices) that have *potentially high degree* (PHD). Each vertex of the graph starts as a PHD vertex, but loses the status as soon as a chosen sample of edges fails to include an edge connecting that vertex with another PHD vertex. The RAND-HOOK function is called only on the vertices that retain the PHD status. After a sufficient number of such sampling and hooking rounds, the number of edges among the supervertices reduce to a sufficiently small number. At that point connected components among the supervertices are found by calling RAND-CC-1 . Now suppose at recursion depth d of RAND-CC-2 , n_d denotes the number of vertices/supervertices in V with a PHD status. Then n_0 is the number of vertices in the original input graph. Let $n = n_0$. Prove that for each $d \in [0, d_{max}]$, $n_d \leq \alpha^{2d} \cdot n$ w.h.p. in n , where $\alpha = \sqrt{\frac{15}{16}}$ and $d_{max} = \left\lceil \frac{1}{4} \log_{\frac{1}{\alpha}} n \right\rceil$.
- (f) [**20 Points**] We call an edge (u, v) *heavy* provided $\text{PHD}[u] = \text{PHD}[v] = \text{TRUE}$, otherwise we call it *light*. At recursion depth d of RAND-CC-2 , let r_d be the expected number of heavy edges that become light. Prove that for each $d \in [0, d_{max}]$, $r_d \leq \alpha^d \cdot n$.
- (g) [**10 Points**] Prove that in the call to RAND-CC-1 in line 21 of RAND-CC-2 , the expected number of edges in E' is $\mathcal{O}(n)$.
- (h) [**10 Points**] Compute the expected running time of RAND-CC-2 .

Task 2. [80 Points] Partial Sums on 2D Grids

This task asks you to solve the *partial semigroup sums* problem on two dimensional (2D) square and hexagonal grids¹.

In the 2D square grid version of the problem you are asked to preprocess an $n \times n$ grid S filled with entries from a given semigroup (Π, \oplus) using as little space as possible so that queries asking for the sum of the entries in any given rectangular area r of S can be answered efficiently. Space complexity is measured in terms of the number of values from Π stored in the data structure, and query complexity is measured in terms of the number of times the semigroup operation \oplus is applied when answering a query. You can assume $n = 2^k$ for some integer $k \geq 0$.

In the 2D hexagonal grid version you are required to preprocess a hexagonal grid H of side length n using as little space as possible so that given any hexagonal region h of H one can return the sum of the entries in h as efficiently as possible. You can assume $n = 2^k - 1$ for some $k \in \mathbb{Z}^+$.

Now answer the following questions.

¹1D version of the problem was solved in the class during the guest lecture on “the α technique” by Shih-yu Tsai

RAND-CC-1(V, E, L)

(Input is an unweighted undirected graph with vertex set V and edge set E . For each $v \in V$, $L[v]$ is set to v before the invocation of this function. When this function terminates, for each $v \in V$, $L[v]$ contains the unique id of the connected component containing v . We call an edge (u, v) *live* provided $L[u] \neq L[v]$.)

1. **if** $|E| = 0$ **then return** {no edge to contract}
2. **for each** $(u, v) \in E$ **do** $N[u] \leftarrow v, N[v] \leftarrow u$ {try to associate the edge (u, v) with u and v }
3. RAND-HOOK(V, L, N) {hook among vertices in V based on the edges chosen in the previous step}
4. $V' \leftarrow \{ v \mid ((u, v) \in E \vee (v, u) \in E) \wedge v = L[v] \neq L[u] \}$ {collect the non-zero degree roots after hooking}
5. $E' \leftarrow \{ (L[u], L[v]) \mid (u, v) \in E \wedge L[u] \neq L[v] \}$ { E' contains only edges among roots, and no duplicate edges and self loops}
6. RAND-CC-1(V', E', L) {recurse on the smaller instance}
7. **for each** $v \in V$ **do** $L[v] \leftarrow L[L[v]]$ {map the solution back to the current instance}

RAND-HOOK(V, L, N)

(Input is an unweighted undirected graph with vertex set V . For each $v \in V$, $L[v]$ is set to v before the invocation of this function. For each $u \in V$, $N[u]$ is set to a v such that (u, v) is an edge in the graph. This function randomly hooks vertices in V to their neighbors in such a way that after the function terminates these vertices form a set of disjoint stars. For each $v \in V$, $L[v]$ is set to u (possibly $u = v$) provided u is the center of the star containing v .)

1. **for each** $u \in V$ **do** {for each vertex in V }
2. $C_u \leftarrow \text{RANDOM} \{ \text{HEAD}, \text{TAIL} \}$ {toss a coin}
3. $H_u \leftarrow \text{FALSE}$ {record that this vertex has not yet been hooked}
4. **for each** $u \in V$ **do** {for each vertex u in V }
5. $v \leftarrow N[u]$ {will try to hook u with $v = N[u]$ }
6. **if** $C_u = \text{TAIL}$ **and** $C_v = \text{HEAD}$ **then** {if u tossed TAIL and v tossed HEAD}
7. $L[u] \leftarrow v$ {make u point to v }
8. $H_u \leftarrow \text{TRUE}, H_v \leftarrow \text{TRUE}$ {record that both u and v are hooked}
9. **for each** $u \in V$ **do** {manipulate the coin tosses to hook more in a second try}
10. **if** $H_u = \text{TRUE}$ **then** $C_u \leftarrow \text{HEAD}$ {if u is already hooked, will try to hook unhooked vertices pointing to u }
11. **else if** $C_u = \text{TAIL}$ **then** $C_u \leftarrow \text{HEAD}$ **else** $C_u \leftarrow \text{TAIL}$ {if u is not hooked, flip C_u }
12. **for each** $u \in V$ **do** {try to hook again}
13. $v \leftarrow N[u]$ {will try to hook u with $v = N[u]$ }
14. **if** $C_u = \text{TAIL}$ **and** $C_v = \text{HEAD}$ **then** {if u has TAIL and v has HEAD}
15. $L[u] \leftarrow L[v]$ {make u point to whatever v is pointing to}

Figure 2: A randomized algorithm for computing the connected components (CC) of a graph.

RAND-CC-2(V, E, L, PHD, N, U, d)

(Input is an unweighted undirected graph with vertex set V and edge set E . The recursion depth of the function is given by d which is set to 0 when the function is invoked for the first time. Let n be the number of vertices in the graph when $d = 0$, and $m = |E|$. Each $v \in V$ is an integer in $[1, n]$. Pointers L (label), PHD (potentially high degree), N (neighbor) and U (updated) point to arrays $L[1 : n]$, $PHD[1 : n]$, $N[1 : n]$ and $U[1 : n]$, respectively. For each $v \in [1, n]$, $L[v]$ is set to v , and $PHD[v]$ is set to TRUE before the initial invocation of this function. When this function terminates, for each $v \in V$, $L[v]$ contains the unique id of the connected component containing v . We assume that $\alpha = \sqrt{\frac{15}{16}}$ and $d_{max} = \lceil \frac{1}{4} \log_{\frac{1}{\alpha}} n \rceil$. We call an edge (u, v) *live* provided $L[u] \neq L[v]$. Edge (u, v) is *heavy* provided $PHD[u] = PHD[v]$, otherwise it is *light*.)

1. **if** $d \leq d_{max}$ **then** {need to recurse more to sufficiently reduce #vertices with PHD status}
2. $m_d \leftarrow \lceil m \cdot \alpha^d \rceil$ {size of edge sample which geometrically decreases with d }
3. $\hat{E} \leftarrow$ a sample of size m_d chosen uniformly at random from E {do not always touch all edges in E }
4. **for** each $v \in V$ **do** $U[v] \leftarrow \text{FALSE}$ {flag $U[v]$ keeps track if an edge in \hat{E} hits v }
5. **for** each $(u, v) \in \hat{E}$ **do** {check each edge in the sample}
6. $u' \leftarrow L[u], v' \leftarrow L[v]$ {find the root of the tree containing each endpoint}
7. **if** $u' \in V$ **and** $v' \in V$ **and** $u' \neq v'$ **and** $PHD[u'] = PHD[v'] = \text{TRUE}$ **then** {if (u', v') is live and heavy}
8. $N[u'] \leftarrow v', N[v'] \leftarrow u'$ {try to associate the edge with u' and v' }
9. $U[u'] \leftarrow \text{TRUE}, U[v'] \leftarrow \text{TRUE}$ { \hat{E} hits u' and v' }
10. **for** each $v \in V$ **do** {check each vertex v in V }
11. **if** $U[v] = \text{FALSE}$ **then** $PHD[v] \leftarrow \text{FALSE}$ {if \hat{E} does not hit v then v loses its PHD status}
12. $\hat{V} \leftarrow \{ v \mid v \in V \wedge U[v] = \text{TRUE} \}$ { \hat{V} contains the vertices from V which still have PHD status}
13. RAND-HOOK(\hat{V}, L, N) {hook among vertices in \hat{V} (see Figure 2)}
14. $V' \leftarrow \{ v \mid v \in V \wedge v = L[v] \}$ { V' contains only the roots after hooking}
15. RAND-CC-2($V', E, L, PHD, N, U, d+1$) {recurse on the smaller instance}
16. **for** each $v \in V$ **do** $L[v] \leftarrow L[L[v]]$ {map the solution back to the current instance}
17. **endif**
18. **if** $d = 0$ **then** {done compressing}
19. $V' \leftarrow \{ v \mid v \in V \wedge v = L[v] \}$ {collect only the root vertices}
20. $E' \leftarrow \{ (L[u], L[v]) \mid (u, v) \in E \wedge L[u] \neq L[v] \}$ { E' contains only edges among roots, and no duplicate edges and self loops}
21. RAND-CC-1(V', E', L) {use the algorithm from Figure 2 to solve the problem once the number of edges reduces to a sufficiently small number}
22. **for** each $v \in V$ **do** $L[v] \leftarrow L[L[v]]$ {map the solution back to the current instance}
23. **endif**

Figure 3: Randomized connected components (CC) based on edge sampling.

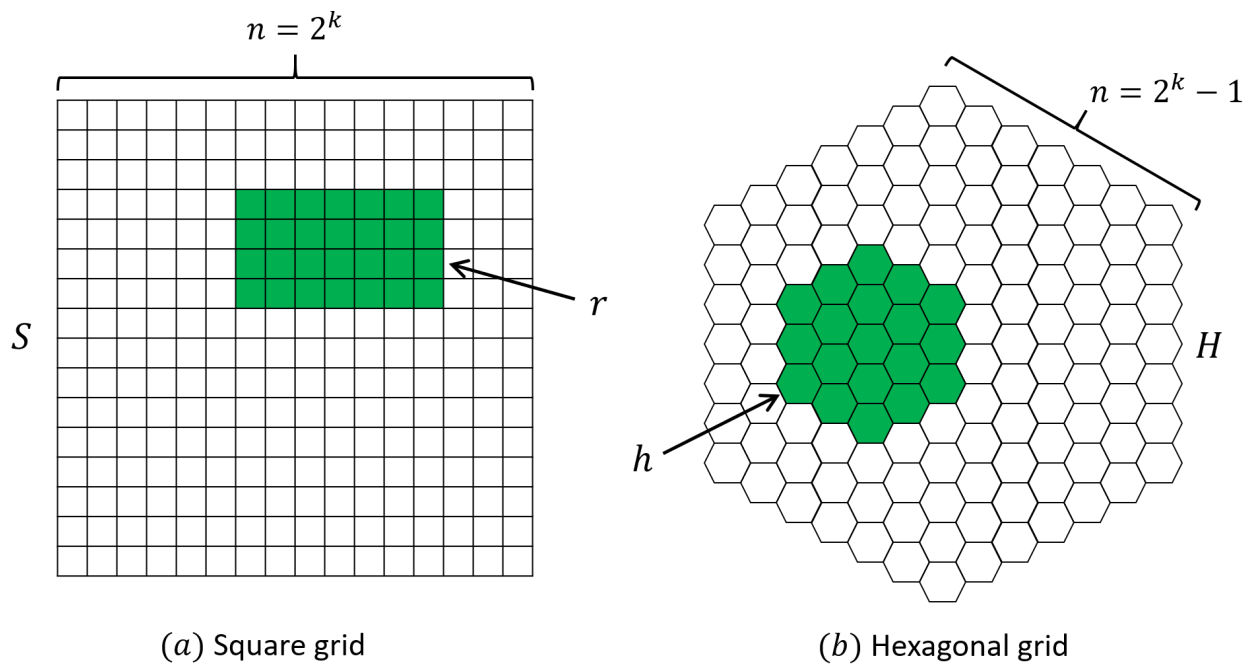


Figure 4: [Task 2] Partial semigroup sum query for (a) a rectangular area r inside a square grid S , and (b) a hexagonal area h inside a hexagonal grid H .

- (a) [**15 Points**] Show that the given 2D square grid S can be preprocessed to use $\mathcal{O}(n^2 \log n)$ space and to answer queries using $\mathcal{O}(1)$ applications of the semigroup operation.
- (b) [**25 Points**] Use the approach shown in the class to extend your result from part 1(a) and show that S can be preprocessed to use $\mathcal{O}(n^2 \alpha(n))$ space and answer queries using $\mathcal{O}(\alpha^2(n))$ applications of the semigroup operation.
- (c) [**15 Points**] Repeat part 1(a) for the given hexagonal grid H .
- (d) [**25 Points**] Repeat part 1(b) for the hexagonal grid H .