

Midterm Exam

(2:30 PM – 3:45 PM : 75 Minutes)

- This exam will account for either 15% or 30% of your overall grade depending on your relative performance in the midterm and the final. The higher of the two scores (midterm and final) will be worth 30% of your grade, and the lower one 15%.
- There are three (3) questions, worth 75 points in total. Please answer all of them in the spaces provided.
- There are 16 pages including four (4) blank pages and two (2) pages of appendices. Please use the blank pages if you need additional space for your answers.
- The exam is *open slides* and *open notes*. But *no books* and *no computers*.

GOOD LUCK!

Question	Pages	Score	Maximum
1. A Broken ATM	2–4		25
2. Hops	6–9		25
3. Recurrences with Triangular Numbers	11–12		25
Total			75

NAME: _____

QUESTION 1. [25 Points] A Broken ATM. This question is about an ATM (Automated Teller Machine) that can store dollar bills of exactly n different integral values, but when a customer tries to withdraw cash the machine fails unless it can output the amount using exactly k bills, where both n and k are positive integers. We assume that the value of the largest bill the machine stores is not more than cn for some constant $c \geq 1$. We also assume that before each transaction the machine will have at least k bills of each of the n different dollar values it stores (i.e., it will be refilled as soon as the number of bills of any value drops below k).

Now the question is: with any given n and k as above, how many distinct cash amount the ATM can successfully deliver?

1(a) [5 Points] Show that for any given k you can output all distinct withdrawal amounts the ATM can successfully deliver in $\mathcal{O}(n^2k^2)$ time. For example, if the ATM stores only \$5, \$10, \$20 and \$50 bills and $k = 2$, then it can fulfill the following 10 distinct withdrawal amounts:

- | | | | | |
|-----------------------------------|----------------------------------|-----------------------------------|-----------------------------------|-------------------------------------|
| 1. \$10
(= \$5 + \$5) | 2. \$15
(= \$5 + \$10) | 3. \$20
(= \$10 + \$10) | 4. \$25
(= \$5 + \$20) | 5. \$30
(= \$10 + \$20) |
| 6. \$40
(= \$20 + \$20) | 7. \$55
(= \$5 + \$50) | 8. \$60
(= \$10 + \$50) | 9. \$70
(= \$20 + \$50) | 10. \$100
(= \$50 + \$50) |

1(b) [**10 Points**] Explain how you will output all distinct withdrawal amounts in $\mathcal{O}(n^{1+\epsilon})$ time when $k = 2$, where ϵ is any given positive constant which can be arbitrarily close to zero.

1(c) [**10 Points**] Explain how you will extend your algorithm from part 1(b) to output all distinct withdrawal amounts in $\mathcal{O}(nk(n^\epsilon + k^\epsilon))$ time for any given k , where ϵ is a given constant as in part 1(b).

Use this page if you need additional space for your answers.

QUESTION 2. [25 Points] Hops. Suppose G is an undirected graph that has n vertices. Each vertex of G is identified by a unique integer in $[1, n]$. We say that two vertices u and v of G are adjacent provided they are connected by an edge. All edges of G are recorded in an $n \times n$ adjacency matrix A , where $A[u][v]$ is set to 1 provided vertices u and v are connected by an edge (i.e., provided edge (u, v) exists in G), otherwise $A[u][v]$ is set to 0. Since G is undirected $A[u][v] = A[v][u]$ always holds. We say that vertices u and v are connected by an h -hop path provided v can be reached from u following a path containing exactly h edges and vice versa. An $n \times n$ matrix $D^{(h)}$ which we call an h -hop matrix, records each pair of vertices that are connected by h -hop paths. Entry $D^{(h)}[u][v]$ is set to 1 provided u and v are connected by an h -hop path, and 0 otherwise. Again $D^{(h)}[u][v] = D^{(h)}[v][u]$ for all $u, v \in [1, n]$. Clearly, $D^{(1)} = A$.

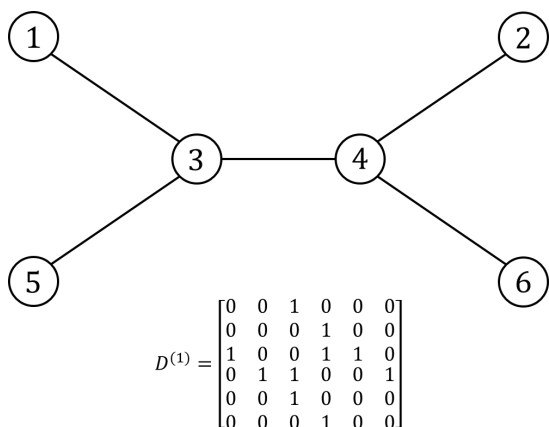


Figure 1: An undirected graph whose edges (i.e., 1-hop paths) are captured by the matrix $D^{(1)}$ which is also the adjacency matrix of this graph.

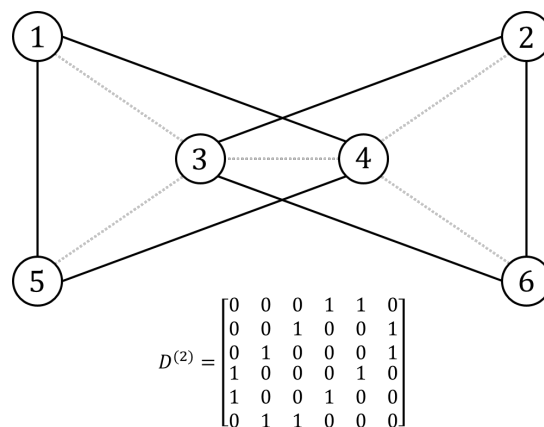


Figure 2: The solid edges show the vertices connected by 2-hop paths in the graph on the left. Matrix $D^{(2)}$ marks every pair of vertices connected by 2-hop paths in that graph.

Figure 1 shows an example undirected graph containing 6 vertices and its $D^{(1)}$ matrix which is the same as its adjacency matrix. Figure 2 shows the $D^{(2)}$ matrix for the graph in Figure 1.

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Iter-Reach ( Z, X, Y )    { X, Y, Z are n x n matrices,
                          where n is a positive integer }
1. for i ← 1 to n do
2.   for j ← 1 to n do
3.     Z[i][j] ← 0
4.   for k ← 1 to n do
5.     Z[i][j] ← Z[i][j] ⊕ X[i][k] ⊗ Y[k][j]

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Figure 3: Combining an h_1 -hop matrix $X = D^{(h_1)}$ and an h_2 -hop matrix $Y = D^{(h_2)}$ to obtain an $(h_1 + h_2)$ -hop matrix $Z = D^{(h_1+h_2)}$.

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Iter-MM ( Z, X, Y )      { X, Y, Z are n x n matrices,
                          where n is a positive integer }
1. for i ← 1 to n do
2.   for j ← 1 to n do
3.     Z[i][j] ← 0
4.   for k ← 1 to n do
5.     Z[i][j] ← Z[i][j] + X[i][k] · Y[k][j]

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Figure 4: Multiplying two $n \times n$ matrices X and Y and putting the result in another $n \times n$ matrix Z .

Figure 3 shows an iterative algorithm ITER-REACH that uses bitwise OR (\oplus) and bitwise AND

(\otimes) operators to obtain a new $(h_1 + h_2)$ -hop matrix $Z = D^{(h_1+h_2)}$ by combining an h_1 -hop matrix $X = D^{(h_1)}$ and an h_2 -hop matrix $Y = D^{(h_2)}$.

Observe that ITER-REACH can be obtained from the standard iterative matrix multiplication algorithm ITER-MM shown in Figure 4 simply by replacing the standard addition $(+)$ and multiplication (\times) operators with the bitwise OR (\oplus) and bitwise AND (\otimes) operators, respectively. Both algorithms run in $\Theta(n^3)$ time.

Now answer the following questions.

- 2(a) [**8 Points**] Argue that you cannot obtain a $\Theta(n^{\log_2 7})$ time algorithm for computing $D^{(h_1+h_2)}$ from $D^{(h_1)}$ and $D^{(h_2)}$ by simply replacing the $+$ and \times operators with \oplus and \otimes operators, respectively, in Strassen's matrix multiplication algorithm given in the Appendix.

2(b) [**10 Points**] Give an $\Theta(n^{\log_2 7})$ time algorithm for correctly computing $D^{(h_1+h_2)}$ from $D^{(h_1)}$ and $D^{(h_2)}$ based on Strassen's matrix multiplication algorithm.

2(c) [**7 Points**] For any positive integer n , explain how you will compute $D^{(n)}$ in $\Theta(n^{\log_2 7} \log n)$ time.

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QUESTION 3. [25 Points] Recurrences with Triangular Numbers. The k -th *triangular number* Δk is defined as follows: $\Delta k = 1 + 2 + \dots + k$, where k is a natural number. The first few triangular numbers ($\Delta 1$, $\Delta 2$, $\Delta 3$, $\Delta 4$, $\Delta 5$ and $\Delta 6$) are shown in Figure 5 below.

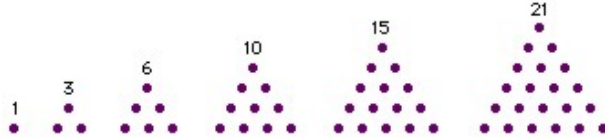


Figure 5: The first 6 triangular numbers.

3(a) [10 Points] The time $T(n)$ needed to query a widely used data structure of size n can be described by the following recurrence relation involving triangular numbers:

$$T(n) = \begin{cases} \Theta(1) & \text{if } n \leq 6, \\ \sum_{k=2}^5 \frac{1}{\Delta k} T\left(\frac{kn}{k+1}\right) + \frac{1}{3}T(n) + \Theta(1) & \text{otherwise.} \end{cases}$$

Solve the recurrence for finding an asymptotic tight bound for $T(n)$.

3(b) [**15 Points**] The expected running time $T(n)$ of a randomized algorithm on an input of size n can be described by the following recurrence relation involving triangular numbers $\Delta 2 = 3$, $\Delta 3 = 6$ and $\Delta 4 = 10$:

$$T(n) = \begin{cases} \Theta(n) & \text{if } n \leq 1024, \\ \frac{1}{3}n^{\frac{2}{3}}T\left(n^{\frac{1}{3}}\right) + \frac{1}{6}n^{\frac{5}{6}}T\left(n^{\frac{1}{6}}\right) + \frac{1}{10}n^{\frac{9}{10}}T\left(n^{\frac{1}{10}}\right) + \frac{2}{5}T(n) + \Theta(n \log \log n) & \text{otherwise.} \end{cases}$$

Solve the recurrence for finding an asymptotic tight bound for $T(n)$.

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APPENDIX: RECURRENCES

Master Theorem. Let $a \geq 1$ and $b > 1$ be constants, let $f(n)$ be a function, and let $T(n)$ be defined on the nonnegative integers by the recurrence

$$T(n) = \begin{cases} \Theta(1), & \text{if } n \leq 1, \\ aT\left(\frac{n}{b}\right) + f(n), & \text{otherwise,} \end{cases}$$

where, $\frac{n}{b}$ is interpreted to mean either $\lfloor \frac{n}{b} \rfloor$ or $\lceil \frac{n}{b} \rceil$. Then $T(n)$ has the following bounds:

Case 1: If $f(n) = \mathcal{O}(n^{\log_b a - \epsilon})$ for some constant $\epsilon > 0$, then $T(n) = \Theta(n^{\log_b a})$.

Case 2: If $f(n) = \Theta(n^{\log_b a} \log^k n)$ for some constant $k \geq 0$, then $T(n) = \Theta(n^{\log_b a} \log^{k+1} n)$.

Case 3: If $f(n) = \Omega(n^{\log_b a + \epsilon})$ for some constant $\epsilon > 0$, and $af\left(\frac{n}{b}\right) \leq cf(n)$ for some constant $c < 1$ and all sufficiently large n , then $T(n) = \Theta(f(n))$.

Akra-Bazzi Recurrences. Consider the following recurrence:

$$T(x) = \begin{cases} \Theta(1), & \text{if } 1 \leq x \leq x_0, \\ \sum_{i=1}^k a_i T(b_i x) + g(x), & \text{otherwise,} \end{cases}$$

where,

1. $k \geq 1$ is an integer constant,
2. $a_i > 0$ is a constant for $1 \leq i \leq k$,
3. $b_i \in (0, 1)$ is a constant for $1 \leq i \leq k$,
4. $x \geq 1$ is a real number,
5. x_0 is a constant and $\geq \max\left\{\frac{1}{b_i}, \frac{1}{1-b_i}\right\}$ for $1 \leq i \leq k$, and
6. $g(x)$ is a nonnegative function that satisfies a polynomial growth condition (e.g., $g(x) = x^\alpha \log^\beta x$ satisfies the polynomial growth condition for any constants $\alpha, \beta \in \mathfrak{R}$).

Let p be the unique real number for which $\sum_{i=1}^k a_i b_i^p = 1$. Then

$$T(x) = \Theta\left(x^p \left(1 + \int_1^x \frac{g(u)}{u^{p+1}} du\right)\right).$$

APPENDIX: COMPUTING PRODUCTS

Integer Multiplication. Karatsuba's algorithm can multiply two n -bit integers in $\Theta(n^{\log_2 3}) = \mathcal{O}(n^{1.6})$ time (improving over the standard $\Theta(n^2)$ time algorithm).

Matrix Multiplication. Strassen's algorithm can multiply two $n \times n$ matrices in $\Theta(n^{\log_2 7}) = \mathcal{O}(n^{2.81})$ time (improving over the standard $\Theta(n^3)$ time algorithm).

Polynomial Multiplication. One can multiply two n -degree polynomials in $\Theta(n \log n)$ time using the FFT (Fast Fourier Transform) algorithm (improving over the standard $\Theta(n^2)$ time algorithm).

APPENDIX: STRASSEN'S MATRIX MULTIPLICATION ALGORITHM

$$\begin{array}{|c|c|} \hline Z_{11} & Z_{12} \\ \hline Z_{21} & Z_{22} \\ \hline \end{array} = \begin{array}{|c|c|} \hline X_{11} & X_{12} \\ \hline X_{21} & X_{22} \\ \hline \end{array} \times \begin{array}{|c|c|} \hline Y_{11} & Y_{12} \\ \hline Y_{21} & Y_{22} \\ \hline \end{array} = \begin{array}{|c|c|} \hline X_{11}Y_{11} + X_{12}Y_{21} & X_{11}Y_{12} + X_{12}Y_{22} \\ \hline X_{21}Y_{11} + X_{22}Y_{21} & X_{21}Y_{12} + X_{22}Y_{22} \\ \hline \end{array}$$

Sums:

$$\begin{array}{ll}
 X_{r1} = X_{11} + X_{12} & Y_{r1} = Y_{11} + Y_{12} \\
 X_{r2} = X_{21} + X_{22} & Y_{r2} = Y_{21} + Y_{22} \\
 X_{c1} = X_{11} - X_{21} & Y_{c1} = Y_{11} - Y_{21} \\
 X_{c2} = X_{12} - X_{22} & Y_{c2} = Y_{12} - Y_{22} \\
 X_{d1} = X_{11} + X_{22} & Y_{d1} = Y_{11} + Y_{22}
 \end{array}$$

$$= \begin{array}{|c|c|c|c|} \hline -P_{r1} & -P_{22} & +P_{r1} & +P_{11} \\ \hline +P_{d1} & +P_{c2} & & \\ \hline +P_{r2} & -P_{22} & -P_{r2} & +P_{11} \\ \hline & & +P_{d1} & -P_{c1} \\ \hline \end{array}$$

Products:

$$\begin{array}{ll}
 P_{11} = X_{11} \cdot Y_{c2} & P_{c1} = X_{c1} \cdot Y_{r1} \\
 P_{22} = X_{22} \cdot Y_{c1} & P_{c2} = X_{c2} \cdot Y_{r2} \\
 P_{r1} = X_{r1} \cdot Y_{22} & P_{d1} = X_{d1} \cdot Y_{d1} \\
 P_{r2} = X_{r2} \cdot Y_{11} &
 \end{array}$$

Sums:

$$\begin{array}{l}
 Z_{11} = -P_{r1} - P_{22} + P_{d1} + P_{c2} \\
 Z_{12} = +P_{r1} + P_{11} \\
 Z_{21} = +P_{r2} - P_{22} \\
 Z_{22} = -P_{r2} + P_{11} + P_{d1} - P_{c1}
 \end{array}$$

Running Time:

$$\begin{aligned}
 T(n) &= \begin{cases} \Theta(1), & \text{if } n = 1, \\ 7T\left(\frac{n}{2}\right) + \Theta(n^2), & \text{otherwise.} \end{cases} \\
 &= \Theta(n^{\log_2 7}) \\
 &= \mathcal{O}(n^{2.81})
 \end{aligned}$$