## INFERENCE IN BAYESIAN NETWORKS

Chapter 14.4-5

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# Outline

- $\diamondsuit$  Exact inference by enumeration
- $\diamond$  Exact inference by variable elimination
- $\diamondsuit$  Approximate inference by stochastic simulation
- $\diamond$  Approximate inference by Markov chain Monte Carlo

#### Inference tasks

Simple queries: compute posterior marginal  $\mathbf{P}(X_i | \mathbf{E} = \mathbf{e})$ e.g., P(NoGas | Gauge = empty, Lights = on, Starts = false)

Conjunctive queries:  $\mathbf{P}(X_i, X_j | \mathbf{E} = \mathbf{e}) = \mathbf{P}(X_i | \mathbf{E} = \mathbf{e})\mathbf{P}(X_j | X_i, \mathbf{E} = \mathbf{e})$ 

Optimal decisions: decision networks include utility information; probabilistic inference required for P(outcome|action, evidence)

Value of information: which evidence to seek next?

Sensitivity analysis: which probability values are most critical?

Explanation: why do I need a new starter motor?

# Inference by enumeration

Conditional probability (CP) query is when we ask for the probability of a variable or set of variables given set of events.

Chapter 13 shows that CP can be computed by summing terms from full joint distribution. i.e. A query can be answered using a Bayesian network by computing sums of products of conditional probabilities from network.

 $\mathbf{P}(X|\mathbf{e}) = \alpha \mathbf{P}(\mathbf{X}, \mathbf{e}) = \alpha \Sigma_{\mathbf{y}} \mathbf{P}(\mathbf{X}, \mathbf{e}, \mathbf{y})$ 

The complexity of this approach is  $O(n2^n)$ 

Chapter 13 shows that CP can be computed by summing terms from full joint distribution.

Inference by enumeration is slightly intelligent way to sum out variables from the joint without actually constructing its explicit representation

## Inference by enumeration



Rewrite full joint entries using product of CPT entries: 
$$\begin{split} \mathbf{P}(B|j,m) &= \alpha \ \Sigma_e \ \Sigma_a \ \mathbf{P}(B) P(e) \mathbf{P}(a|B,e) P(j|a) P(m|a) \\ &= \alpha \mathbf{P}(B) \ \Sigma_e \ P(e) \ \Sigma_a \ \mathbf{P}(a|B,e) P(j|a) P(m|a) \end{split}$$

Recursive depth-first enumeration: O(n) space,  $O(d^n)$  time

# **Enumeration algorithm**

```
function ENUMERATION-ASK(X, e, bn) returns a distribution over X
   inputs: X, the query variable
              e. observed values for variables E
              bn, a Bayesian network with variables \{X\} \cup \mathbf{E} \cup \mathbf{Y}
   \mathbf{Q}(X) \leftarrow a distribution over X, initially empty
   for each value x_i of X do
        extend e with value x_i for X
         \mathbf{Q}(x_i) \leftarrow \text{ENUMERATE-ALL}(\text{VARS}[bn], \mathbf{e})
   return NORMALIZE(\mathbf{Q}(X))
function ENUMERATE-ALL(vars, e) returns a real number
   if EMPTY?(vars) then return 1.0
   Y \leftarrow \text{FIRST}(vars)
   if Y has value y in e
        then return P(y \mid Pa(Y)) \times \text{ENUMERATE-ALL}(\text{REST}(vars), e)
        else return \Sigma_y P(y \mid Pa(Y)) \times \text{ENUMERATE-ALL}(\text{REST}(vars), e_y)
              where \mathbf{e}_y is \mathbf{e} extended with Y = y
```



Enumeration is inefficient: repeated computation e.g., computes P(j|a)P(m|a) for each value of e



# Inference by variable elimination

Variable elimination: carry out summations right-to-left, storing intermediate results (factors) to avoid recomputation

$$\begin{split} \mathbf{P}(B|j,m) &= \alpha \underbrace{\mathbf{P}(B)}_{B} \underbrace{\sum_{e} \underbrace{P(e)}_{E} \sum_{a} \underbrace{\mathbf{P}(a|B,e)}_{A} \underbrace{P(j|a)}_{J} \underbrace{P(m|a)}_{M}}_{M} \\ &= \alpha \mathbf{P}(B) \underbrace{\sum_{e} P(e)}_{E} \sum_{a} \mathbf{P}(a|B,e) P(j|a) f_{M}(a) \\ &= \alpha \mathbf{P}(B) \underbrace{\sum_{e} P(e)}_{a} \sum_{a} \mathbf{P}(a|B,e) f_{J}(a) f_{M}(a) \\ &= \alpha \mathbf{P}(B) \underbrace{\sum_{e} P(e)}_{a} \sum_{a} f_{A}(a,b,e) f_{J}(a) f_{M}(a) \\ & (\text{make factor}) = \alpha \mathbf{P}(B) \underbrace{\sum_{e} P(e)}_{a} f_{A}(a,b,e) f_{J}(a) f_{M}(b) \\ &= \alpha \mathbf{P}(B) f_{\bar{E}\bar{A}JM}(b) \text{ (sum out } E; \text{ make factor)} \\ &= \alpha f_{B}(b) \times f_{\bar{E}\bar{A}JM}(b) \end{split}$$

### Variable elimination: Basic operations

Summing out a variable from a product of factors: move any constant factors outside the summation add up submatrices in pointwise product of remaining factors

 $\Sigma_x f_1 \times \cdots \times f_k = f_1 \times \cdots \times f_i \Sigma_x f_{i+1} \times \cdots \times f_k = f_1 \times \cdots \times f_i \times f_{\bar{X}}$ 

assuming  $f_1, \ldots, f_i$  do not depend on X

Pointwise product of factors  $f_1$  and  $f_2$ :  $f_1(x_1, ..., x_j, y_1, ..., y_k) \times f_2(y_1, ..., y_k, z_1, ..., z_l)$   $= f(x_1, ..., x_j, y_1, ..., y_k, z_1, ..., z_l)$ E.g.,  $f_1(a, b) \times f_2(b, c) = f(a, b, c)$ 

# Variable elimination: Basic operations

Λ	B	$\mathbf{f}_1(A,B)$	B	C	$\mathbf{f}_2(B,C)$	A	B	C	$\mathbf{f}_3(A, B, C)$
r.	Т	.3	Т	Т	.2	Т	T	T	$.3 \times .2 = .06$
r I	F	.7	Т	F	.8	T	Т	F	$.3 \times .8 = .24$
È I	T	.9	F	Т	.6	Т	F	Т	$.7 \times .6 = .42$
F	F	.1	F	F	.4	Т	F	F	$.7 \times .4 = .28$
		1			10.00	F	Т	T	$.9 \times .2 = .18$
			J.,		A REAL PORT AND DRAW	F	Т	F	$.9 \times .8 = .72$
		1		1	and shall be	F	F	Т	$.1 \times .6 = .06$
				1000.00	Contractor	F	F	F	$.1 \times .4 = .04$

## Variable elimination algorithm

```
function ELIMINATION-ASK(X, e, bn) returns a distribution over X

inputs: X, the query variable

e, evidence specified as an event

bn, a belief network specifying joint distribution \mathbf{P}(X_1, \ldots, X_n)

factors \leftarrow []

for each var in ORDER(bn, vars) do

factors \leftarrow [MAKE-FACTOR(var, e)|factors]

if var is a hidden variable then factors \leftarrow SUM-OUT(var, factors)

return NORMALIZE(POINTWISE-PRODUCT(factors))
```

#### Irrelevant variables

Consider the query P(JohnCalls|Burglary=true)

 $P(J|b) = \alpha P(b) \sum_{e} P(e) \sum_{a} P(a|b,e) P(J|a) \sum_{m} P(m|a)$ 

Sum over m is identically 1; M is **irrelevant** to the query

Thm 1: *Y* is irrelevant unless  $Y \in Ancestors(\{X\} \cup \mathbf{E})$ 

Here, X = JohnCalls,  $\mathbf{E} = \{Burglary\}$ , and  $Ancestors(\{X\} \cup \mathbf{E}) = \{Alarm, Earthquake\}$ so MaryCalls is irrelevant



#### **Complexity of exact inference**

Singly connected networks (or polytrees):

- any two nodes are connected by at most one (undirected) path
- time and space cost of variable elimination are  $O(d^k n)$

Multiply connected networks:

- can reduce 3SAT to exact inference  $\Rightarrow$  NP-hard
- equivalent to **counting** 3SAT models  $\Rightarrow$  #P-complete



## Inference by stochastic simulation

Basic idea:

- 1) Draw N samples from a sampling distribution S
- 2) Compute an approximate posterior probability  $\hat{P}$
- 3) Show this converges to the true probability P

Outline:

- Sampling from an empty network
- Rejection sampling: reject samples disagreeing with evidence
- Likelihood weighting: use evidence to weight samples
- Markov chain Monte Carlo (MCMC): sample from a stochastic process whose stationary distribution is the true posterior



## Sampling from an empty network

```
function PRIOR-SAMPLE(bn) returns an event sampled from bn
inputs: bn, a belief network specifying joint distribution \mathbf{P}(X_1, \ldots, X_n)
\mathbf{x} \leftarrow an event with n elements
for i = 1 to n do
x_i \leftarrow a random sample from \mathbf{P}(X_i \mid parents(X_i))
given the values of Parents(X_i) in \mathbf{x}
return \mathbf{x}
```















#### Sampling from an empty network contd.

Probability that PRIORSAMPLE generates a particular event  $S_{PS}(x_1 \dots x_n) = \prod_{i=1}^n P(x_i | parents(X_i)) = P(x_1 \dots x_n)$ i.e., the true prior probability

E.g.,  $S_{PS}(t, f, t, t) = 0.5 \times 0.9 \times 0.8 \times 0.9 = 0.324 = P(t, f, t, t)$ 

Let  $N_{PS}(x_1 \dots x_n)$  be the number of samples generated for event  $x_1, \dots, x_n$ 

Then we have

$$\lim_{N \to \infty} \hat{P}(x_1, \dots, x_n) = \lim_{N \to \infty} N_{PS}(x_1, \dots, x_n) / N$$
$$= S_{PS}(x_1, \dots, x_n)$$
$$= P(x_1 \dots x_n)$$

That is, estimates derived from  $\ensuremath{\operatorname{PRIORSAMPLE}}$  are consistent

Shorthand:  $\hat{P}(x_1, \ldots, x_n) \approx P(x_1 \ldots x_n)$ 

# **Rejection** sampling

```
\hat{\mathbf{P}}(X|\mathbf{e}) estimated from samples agreeing with \mathbf{e}
```

```
function REJECTION-SAMPLING(X, \mathbf{e}, bn, N) returns an estimate of P(X|\mathbf{e})
local variables: N, a vector of counts over X, initially zero
```

for j = 1 to N do  $\mathbf{x} \leftarrow PRIOR-SAMPLE(bn)$ if  $\mathbf{x}$  is consistent with  $\mathbf{e}$  then  $\mathbf{N}[x] \leftarrow \mathbf{N}[x]+1$  where x is the value of X in  $\mathbf{x}$ return NORMALIZE( $\mathbf{N}[X]$ )

E.g., estimate  $\mathbf{P}(Rain|Sprinkler = true)$  using 100 samples 27 samples have Sprinkler = trueOf these, 8 have Rain = true and 19 have Rain = false.

 $\hat{\mathbf{P}}(Rain|Sprinkler = true) = \text{NORMALIZE}(\langle 8, 19 \rangle) = \langle 0.296, 0.704 \rangle$ 

Similar to a basic real-world empirical estimation procedure

## Analysis of rejection sampling

$$\begin{split} \hat{\mathbf{P}}(X|\mathbf{e}) &= \alpha \mathbf{N}_{PS}(X,\mathbf{e}) & \text{(algorithm defn.)} \\ &= \mathbf{N}_{PS}(X,\mathbf{e})/N_{PS}(\mathbf{e}) & \text{(normalized by } N_{PS}(\mathbf{e})) \\ &\approx \mathbf{P}(X,\mathbf{e})/P(\mathbf{e}) & \text{(property of PRIORSAMPLE)} \\ &= \mathbf{P}(X|\mathbf{e}) & \text{(defn. of conditional probability)} \end{split}$$

Hence rejection sampling returns consistent posterior estimates

Problem: hopelessly expensive if  $P(\mathbf{e})$  is small

 $P(\mathbf{e})$  drops off exponentially with number of evidence variables!

# Likelihood weighting

Idea: fix evidence variables, sample only nonevidence variables, and weight each sample by the likelihood it accords the evidence

function LIKELIHOOD-WEIGHTING( $X, \mathbf{e}, bn, N$ ) returns an estimate of  $P(X|\mathbf{e})$ local variables: W, a vector of weighted counts over X, initially zero

for j = 1 to N do

**x**,  $w \leftarrow \text{WEIGHTED-SAMPLE}(bn)$ 

 $\mathbf{W}[x] \leftarrow \mathbf{W}[x] + w$  where x is the value of X in x return NORMALIZE( $\mathbf{W}[X]$ )

function WEIGHTED-SAMPLE(bn, e) returns an event and a weight

```
\mathbf{x} \leftarrow \text{an event with } n \text{ elements; } w \leftarrow 1
for i = 1 to n do
if X_i has a value x_i in e
then w \leftarrow w \times P(X_i = x_i \mid parents(X_i))
else x_i \leftarrow a random sample from \mathbf{P}(X_i \mid parents(X_i))
return \mathbf{x}, w
```



w = 1.0

![](_page_27_Figure_0.jpeg)

w = 1.0

![](_page_28_Figure_0.jpeg)

w = 1.0

![](_page_29_Figure_0.jpeg)

 $w = 1.0 \times 0.1$ 

![](_page_30_Figure_0.jpeg)

 $w = 1.0 \times 0.1$ 

![](_page_31_Figure_0.jpeg)

 $w = 1.0 \times 0.1$ 

![](_page_32_Figure_0.jpeg)

 $w = 1.0 \times 0.1 \times 0.99 = 0.099$ 

## Likelihood weighting analysis

Sampling probability for WEIGHTEDSAMPLE is  $S_{WS}(\mathbf{z}, \mathbf{e}) = \prod_{i=1}^{l} P(z_i | parents(Z_i))$ Note: pays attention to evidence in **ancestors** only  $\Rightarrow$  somewhere "in between" prior and posterior distribution

Weight for a given sample  $\mathbf{z}, \mathbf{e}$  is  $w(\mathbf{z}, \mathbf{e}) = \prod_{i=1}^{m} P(e_i | parents(E_i))$ 

![](_page_33_Figure_3.jpeg)

Weighted sampling probability is  $S_{WS}(\mathbf{z}, \mathbf{e})w(\mathbf{z}, \mathbf{e})$   $= \prod_{i=1}^{l} P(z_i | parents(Z_i)) \quad \prod_{i=1}^{m} P(e_i | parents(E_i))$   $= P(\mathbf{z}, \mathbf{e}) \text{ (by standard global semantics of network)}$ 

Hence likelihood weighting returns consistent estimates but performance still degrades with many evidence variables because a few samples have nearly all the total weight