1. Keep up with the topics taught in class. Each one builds upon the last.
2. On that note, attend class!
3. If there is anything you are unclear about, ask questions.
4. Choose your teammates carefully--you'll be working with them for the rest of the semester.
5. For the project, plan plan plan! It is a lot of work if you push it all off until the last minute. Breaking it down into "byte-size" chunks will save you a lot of headaches.
6. Communicate with your teammates. Make sure everyone knows what they are responsible for.
7. Use the right tools. My team personally found success using Eclipse and git to code the project, MySQL Workbench to prototype our database, and Google Drive to colloborate on documents. If you need a free private git repository, check out Bitbucket.
8. Document your code. It doesn't just helps your teammates understand you code; it also helps you understand your own code the next day.
9. Run practice demos with your team before your final demo appointment. You won't want something breaking in the middle of your demo.