

# Optimistic Synchronization-Based State-Space Reduction

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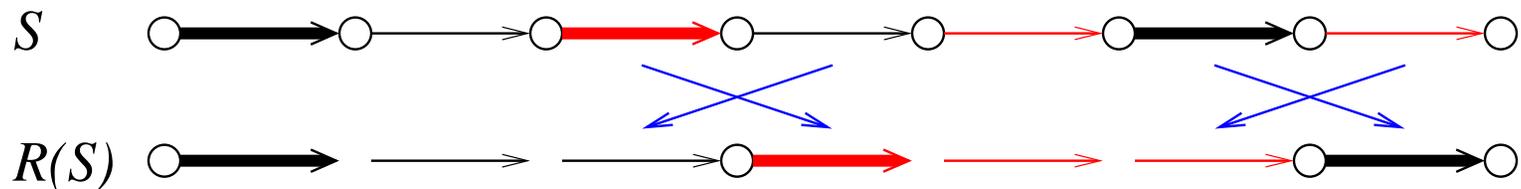
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## Coarsening the Granularity of Transitions

Each transition of **reduced (coarse-grained)** system  $R(S)$  corresponds to a sequence of transitions of the original system  $S$ .

**Example:** System  $S$  has two threads, black and red. Typical executions of  $S$  and  $R(S)$  look like



Define  $R$  so that every execution of  $S$  can be re-arranged into an execution of  $R(S)$  by swapping transitions that commute.

Verification of **coarse-grained** systems is easier:  
**fewer states, simpler invariants**

## Visible Transitions and States

Derive the transformation  $R$  from a classification of transitions (operations) as **visible** or **invisible**.

**Def.:** Each transition of  $R(S)$  is a **visible** transition followed by a maximal sequence of **invisible** transitions of the same thread.

### Relations

$u_i$ : **invisible** transition relation of thread  $i$

$v_i$ : **visible** transition relation of thread  $i$

### Predicates

$d_i$ :  $u_i$  is disabled

$d$ :  $(\forall i : d_i)$

**visible** state:  $d$  holds (no invisible transitions are enabled)

## Reduced System

### Derived Relations

$u = (+i : u_i)$	invisible transition relation of $S$
$v = (+i : v_i)$	visible transition relation of $S$
$u + v$	transition relation of $S$
$(+i : v_i u_i^* d_i)$	transition relation of $R(S)$

**Commutativity Condition:** An invisible transition should left-commute with all transitions of other threads: for  $i \neq j$ ,

$$s \xrightarrow{u_j + v_j} \xrightarrow{u_i} s' \text{ implies } s \xrightarrow{u_i} \xrightarrow{u_j + v_j} s'.$$

In other words,  $(u_j + v_j)u_i \leq u_i(u_j + v_j)$ .

**Notation:** Juxtaposition denotes relational composition.

$\leq$  denotes refinement (subset).

## A Simple Traditional Reduction Theorem

**Reduction Theorem:** If the **commutativity condition** holds, and all **initial states are visible**, then **each visible state is reachable in  $S$  iff it is reachable in  $R(S)$** . In other words,

$$\frac{i \neq j \Rightarrow (u_j + v_j)u_i \leq u_i(u_j + v_j) \quad I \leq d}{I(u + v)^* d = I(+i : v_i u_i^* d_i)^* d}$$

### **Proof Sketch:**

$\geq$ : immediate from the definitions.

$\leq$ : an execution of  $S$  can be re-arranged into an execution of  $R(S)$  that reaches the same **visible** state by repeatedly left-commuting **invisible** transitions past transitions of other threads.

Our **optimistic reduction** overcomes **practical difficulties** with traditional reductions.

## Which Transitions Are Visible?

Derive classification of **transitions** from classification of **variables**.

### **Simplest Approach:**

Classify variables as **unshared** or **shared**.

A transition is **visible** if it possibly accesses a **shared variable**.

The **commutativity condition**  $(u_j + v_j)u_i \leq u_i(u_j + v_j)$  holds, because  $u_j + v_j$  and  $u_i$  access **disjoint** sets of variables.

This reduction is used in model checkers such as Spin.

For increased benefits, try to classify **more** transitions as **invisible**.

## Synchronization-Based Reduction

Classify variables as:

**unshared**: accessed by at most one thread

**protected**: synchronization is used to ensure **mutual exclusion** for accesses to protected variables

**unprotected**: all other variables

**Exclusive Access Predicate** [Flanagan and Qadeer]

$e_i^x$ : thread  $i$  has exclusive access to  $x$

(EA1)  $e_i^x$  holds in states from which thread  $i$  can execute a transition that accesses  $x$ .

(EA2) For  $i \neq j$ ,  $e_i^x$  and  $e_j^x$  are mutually exclusive (disjoint).

(EA3) A thread cannot take away another thread's exclusive access to a variable: for  $i \neq j$ ,  $u_j + v_j$  cannot falsify  $e_i^x$ .

## Examples of Exclusive Access Predicates

**Example:**  $x$  is protected by lock  $\ell$ .

$e_i^x$  :  $\text{owner}(\ell) = i$

**Example:**  $x$  is protected by semaphore  $s$ .

user thread

requestData( $buf$ )

down( $s$ )

use data in  $buf$

driver thread

acceptRequest( $buf$ )

store data in  $buf$

up( $s$ )

$e_{\text{user}}^{buf}$  : program counter of **user thread** is after “down( $s$ )”

$e_{\text{driver}}^{buf}$  : program counter of **driver thread** is before “up( $s$ )”

## Which Transitions Are Visible?

A transition is **visible** if it possibly:

- accesses an **unprotected variable**, or
- changes the value of an **exclusive access predicate**.

The **commutativity condition**  $(u_j + v_j)u_i \leq u_i(u_j + v_j)$  holds, because  $u_j + v_j$  and  $u_i$  access **disjoint** sets of variables.

**Proof (sketch) by contradiction:** If they accessed the same **protected** variable  $x$ , then (EA1) would imply that  $e_i^x$  and  $e_j^x$  both hold in the starting state; this would contradict (EA2).

The detailed proof takes into account that a transition may access different variables when executed from different states.

**Example:** **if (x==0) then y=y+1 else z=z+1**

## Using the Reduction: Static Analysis

1. **Classify** the variables using **static analysis**.
2. **Check correctness** properties on  $R(S)$ .

Reduction theorem implies the results also hold for  $S$ .

### Problem

**Classifying variables** as unshared, protected, or unprotected is **difficult** due to dynamic allocation, references, method calls, etc.

**Static analysis is conservative**, making some transitions visible unnecessarily, **decreasing the benefit** of the reduction.

## Using the Reduction: Exact Approach

1. **Classify** the variables, manually or with automated heuristics. (The classification includes **exclusive access predicates** for protected variables.)
2. **Check** that the **classification**  $C$  is valid for  $S$ , that is, variables are accessed according to  $C$  in all executions of  $S$ . Use model-checking, theorem-proving, ...  
If  $C$  is invalid, revise it and re-check.
3. **Check correctness** properties on  $R_C(S)$ .

### Problem

Step 2 may be **expensive or difficult**. (If we could check properties of  $S$  directly, we wouldn't need a reduction at all.)

## Using the Reduction: Optimistic Approach

1. **Classify** the variables, manually or with automated heuristics.
2. **Check** that the **classification**  $C$  is valid for  $R_C(S)$ , that is, variables are accessed according to  $C$  in all executions of  $R_C(S)$ .  
Use model-checking, theorem-proving, ...  
If  $C$  is invalid, revise it and re-check.

**Theorem:** For a large class of systems, a classification  $C$  of variables is valid for  $S$  iff it is valid for  $R_C(S)$ .

3. **Check correctness** properties on  $R_C(S)$ .  
Reduction theorem implies the results also hold for  $S$ .

## Optimistic Coarsening Theorem

**Optimistic Coarsening Theorem:** Given a system and a synchronization discipline  $C$ , if appropriate commutativity conditions hold, then a violation of the synchronization discipline is reachable in  $S$  iff a violation is reachable in  $R_C(S)$ .

$$\frac{i \neq j \Rightarrow u_j u_i \leq u_i u_j + u_i q \top + u_i u_j q \top}{d(u + v)^* q \leq d(+i : v_i u_i^* d_i \bar{q})^* R q \top} \dots$$

$q$ : the synchronization discipline has been violated.

$\top$ : the full relation.  $R = 1 + (+i : v_i u_i^*)$ .

The theorem and formal proof are in omega algebra [Cohen].

**Theorem:** The commutativity conditions hold for unshared-protected-unprotected synchronization disciplines.

## Implementation

Implementation in Java PathFinder (JPF) [Visser et al.], an explicit-state model checker for Java.

Focus on mutex provided by Java's built-in locks.

**User-supplied classif.:** sets of **unshared vars**, **unprotected vars**. Other variables are **implicitly** classified as **protected by locks**.

**Modify scheduler** to use **coarse-grained** transitions  $v_i u_i^* d_i$ , by adding an inner loop.

**Instrument object accesses**, etc., with code that **checks classification** of vars. Use lockset alg [Savage et al.] to determine which locks protect each protected variable. Incorrect classification can be refined automatically.

## Experiments

**HaltException, Clean**: synchronization skeletons (shared counter + wait/notify; shared buffer) from JPF developers.

**Xtango-DP, Xtango-QS** : animation of a dining philosophers algorithm and quicksort, with calls to java.awt eliminated.

Application	Mem. Red.	Mem. ByCo	<u>MemByCo</u> MemRed	Mem. Line	<u>MemLine</u> MemRed
HaltException	2.1	45.9	22	4.3	2.0
Clean	2.3	8.2	3.6	3.6	1.6
Xtango-DP	236	>1800	>7.6	609	2.6
Xtango-QS	91	>1800	>20	346	3.8

Memory is in MB.

## Related Work

### **Reduction Theorems** [Lipton, Lamport, Schneider, Cohen, ...]

These theorems require **checking** commutativity conditions **on  $S$** . **Optimistic coarsening** allows **checking** commutativity conditions (classification of vars) **on  $R(S)$** .

### **Partial-Order Methods** [Valmari, Godefroid, Peled, ...]

These methods avoid exploring some interleavings of transitions, based on **conservative static analysis** (for example, algorithms that compute stubborn sets). **Optimistic coarsening** is based on an **efficient exact check** of conditions for coarsening. It is **more effective** for “complicated” systems.

### **Types for Atomicity** [Flanagan and Qadeer]

The reduction  $R$  is defined and justified by **type annotations**, supplied by the user. Our method is **more automatic**.